

PHYSICS 24 SET 2

1

$$\textcircled{1} \quad u_x' = \frac{u_x - v}{1 - u_x v/c^2} \quad \text{and} \quad u_y' = \frac{u_y}{\gamma(1 - u_x v/c^2)}$$

In our case $u_x = 0$ and $u_y = c$

$$\Rightarrow u_x' = \frac{-v}{1-0} = -v \quad \text{and} \quad u_y' = \frac{c}{\gamma(1-0)} = \frac{c}{\gamma} = \sqrt{1 - \frac{v^2}{c^2}} c$$

$$\text{Then } u' = \sqrt{u_x'^2 + u_y'^2} = \sqrt{v^2 + c^2(1 - \frac{v^2}{c^2})} = c \quad \checkmark$$

$\textcircled{2}$ No loss of generality in taking \vec{u} in the xy plane, i.e., no z -component (i.e. $u_z = 0 \Rightarrow u_z' = 0$)

$$u'^2 = u_x'^2 + u_y'^2 = \left(\frac{u_x - v}{1 - u_x v/c^2} \right)^2 + \frac{u_y^2}{\gamma^2 (1 - u_x v/c^2)^2}$$

$$u'^2 = \frac{(u_x - v)^2 + u_y^2(1 - v^2/c^2)}{(1 - u_x v/c^2)^2} = \frac{u_x^2 + v^2 - 2u_x v + u_y^2 - u_y^2 v^2/c^2}{(1 - u_x v/c^2)^2}$$

Use $u_x^2 + u_y^2 = u^2$. Also rewrite $u_y^2 = u^2 - u_x^2$

$$u'^2 = \frac{u^2 + v^2 - 2u_x v - u^2 v^2/c^2 + u_x^2 v^2/c^2}{(1 - \frac{u_x v}{c^2})^2}$$

Now let's look at $c^2 - u'^2$

$$c^2 - u'^2 = \frac{c^2(1 - u_x v/c^2)^2 - u^2 - v^2 + 2u_x v + u^2 v^2/c^2 - u_x^2 v^2/c^2}{(1 - \frac{u_x v}{c^2})^2}$$

(2)

$$c^2 - u'^2 = \frac{c^2 - 2u_x v + u_x^2 \frac{v^2}{c^2} - u^2 - v^2 + 2u_x v + u^2 \frac{v^2}{c^2} - u_x^2 \frac{v^2}{c^2}}{\left(1 - \frac{u_x v}{c^2}\right)^2}$$

$$c^2 - u'^2 = \frac{c^2 - u^2 - v^2 + u^2 \frac{v^2}{c^2}}{\left(1 - \frac{u_x v}{c^2}\right)^2} = \frac{(c^2 - u^2) \left(1 - \frac{v^2}{c^2}\right)}{\left(1 - \frac{u_x v}{c^2}\right)^2} \geq 0$$

Because - the denominator is always positive
 - $(c^2 - u^2) > 0$ if $u < c$
 - $\left(1 - \frac{v^2}{c^2}\right) > 0$ if $v < c$

(3) $\lambda_0 = 656.3 \text{ nm}$ $\nu_0 = \frac{c}{\lambda_0}$

Doppler shifted frequency observed on the earth
 Use equation 12.6 in K&K but change the sign of v because the source is travelling away from the observer

$$\nu_D = \nu_0 \sqrt{\frac{1 - v/c}{1 + v/c}} \quad \nu_D = \frac{c}{\lambda_0} \sqrt{\frac{1 - v/c}{1 + v/c}}$$

$$\lambda = \frac{c}{\nu_D} = \lambda_0 \sqrt{\frac{1 + v/c}{1 - v/c}} \quad \checkmark$$

$$\sqrt{\frac{1 + v/c}{1 - v/c}} = \sqrt{\frac{1 + 4 \cdot 10^4 / 3 \cdot 10^8}{1 - 4 \cdot 10^4 / 3 \cdot 10^8}} = \sqrt{\frac{1.00013333}{0.99986666}} = 1.0001333$$

$$\text{Also } \sqrt{\frac{1 + v/c}{1 - v/c}} = \left(1 + \frac{v}{c}\right)^{1/2} \left(1 - \frac{v}{c}\right)^{-1/2} \approx \left(1 + \frac{1}{2} \frac{v}{c}\right) \left(1 + \frac{1}{2} \frac{v}{c}\right) \approx 1 + \frac{v}{c}$$

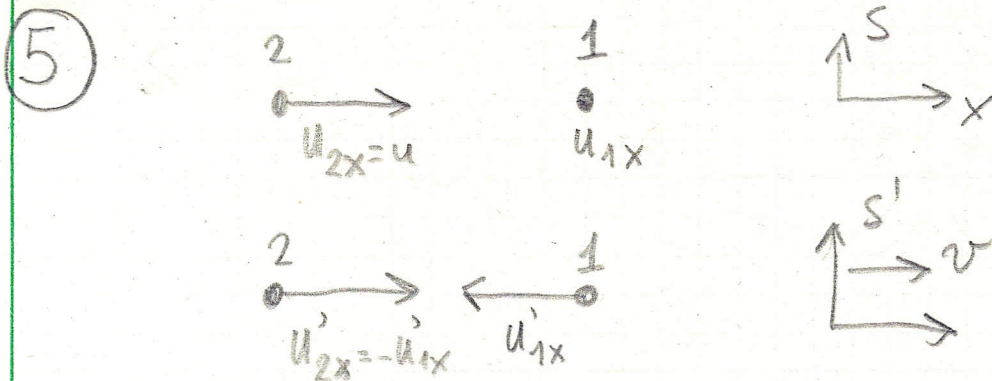
$\lambda \approx 656.4 \text{ nm}$, $\Delta \lambda \sim 0.1 \text{ nm}$, longer wavelength

REDSHIFT

- ④ $S =$ frame attached to earth
 $S' =$ frame attached to B, moving with $v = -0.8c$
 Spaceship A has velocity $u_x = -0.5c$ in S

$$u'_x = \text{velocity of A in } S' = \frac{u_x - v}{1 - \frac{u_x v}{c^2}} = \frac{-0.5 + 0.8}{1 - 0.5 \cdot 0.8} c$$

$$u'_x = \frac{0.3}{0.6} c \quad \boxed{u'_x = 0.5c} \quad \checkmark$$



$$u'_{1x} = \frac{u_{1x} - v}{1 - \frac{v u_{1x}}{c^2}} = \frac{0 - v}{1 - 0} = -v$$

$$u'_{2x} = \frac{u_{2x} - v}{1 - \frac{v u_{2x}}{c^2}} = \frac{u - v}{1 - \frac{uv}{c^2}}$$

Want $u'_{2x} = +v$ $\frac{u - v}{1 - \frac{uv}{c^2}} = v$

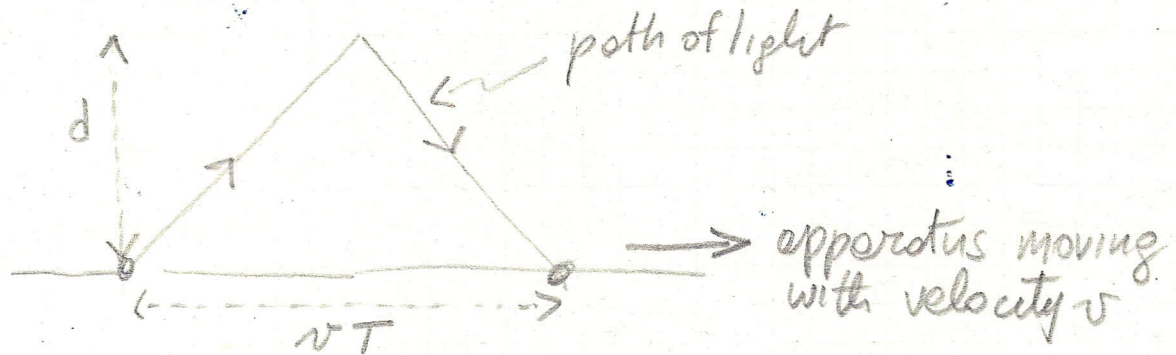
$$u - v = v - \frac{uv^2}{c^2} \quad \frac{uv^2}{c^2} - 2v + u = 0$$

$$uv^2 - 2c^2v + uc^2 = 0$$

$$v = \frac{2c^2 \pm \sqrt{4c^4 - 4u^2c^2}}{2u} = \frac{c^2 \pm \sqrt{c^4 - u^2c^2}}{u}$$

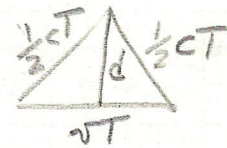
Take the soltn with the minus sign to insure $v < c$

- (6) (a) From the point of view of the observer at rest



$T = \text{period}$ - Path length of light = cT

Let's look at the triangle



$$\frac{1}{4} c^2 T^2 = \frac{1}{4} v^2 T^2 + d^2$$

$$(c^2 - v^2) T^2 = 4d^2$$

$$T = \frac{2d}{c\sqrt{1 - \frac{v^2}{c^2}}} = \gamma \tau_0 \quad \checkmark$$

$$\text{where } \tau_0 = \frac{2d}{c}$$

- (b) Clock rest frame is unprimed - X-axis is up - Consider three events

(1) Light is emitted $x_1 = x_1' = 0$
 $t_1 = t_1' = 0$

(2) Light bounces off mirror $x_2 = d$ $t_2 = \frac{d}{c}$

$$x_2' = \gamma(x_2 - vt_2) = \gamma(d - \frac{v}{c}d) = \gamma(1 - \frac{v}{c})d$$

$$t_2' = \gamma(t_2 - \frac{v}{c^2}x_2) = \gamma(\frac{d}{c} - \frac{v}{c^2}d) = \gamma(1 - \frac{v}{c})\frac{d}{c}$$

(3) Light gets back to clock $x_3 = 0$ $t_3 = \frac{2d}{c}$

$$T = t_3' = \gamma(t_3 - \frac{v}{c^2}x_3) = \gamma \frac{2d}{c} = \underline{\underline{\gamma \tau_0}} \quad \checkmark$$