

$$\vec{E} = \hat{x} E_x(y-ct) + \hat{z} E_z(y-ct)$$

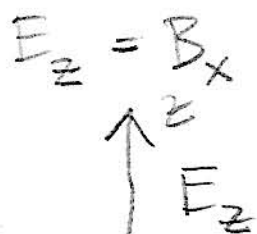
$$\vec{\nabla} \times \vec{E} = -\frac{1}{c} \frac{\partial \vec{B}}{\partial t}$$

$$\begin{vmatrix} \hat{x} & \hat{y} & \hat{z} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ E_x(y-ct) & 0 & E_z(y-ct) \end{vmatrix}$$

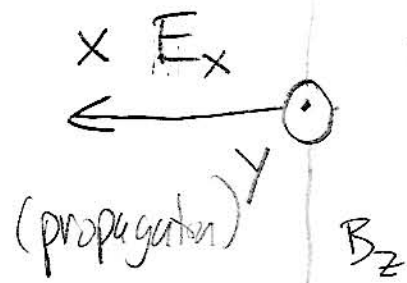
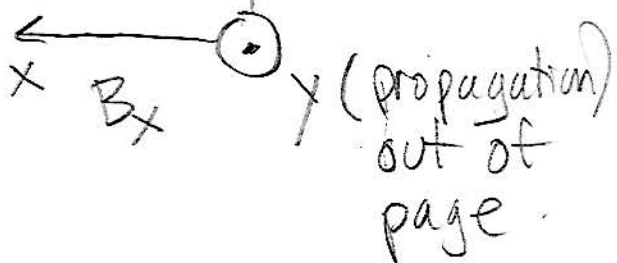
$$= \hat{x} \frac{\partial E_z(y-ct)}{\partial y} - \hat{z} \frac{\partial E_x(y-ct)}{\partial y}$$

$$= -\hat{x} \frac{1}{c} \frac{\partial B_x(y-ct)}{\partial t} - \hat{z} \frac{1}{c} \frac{\partial B_z(y-ct)}{\partial t}$$

$$E_z'(y-ct) = -\frac{1}{c} (-c) B_x'(y-ct) \quad - E_x' = -\frac{1}{c} (-c) B_z'$$



$$- E_x = B_z$$



$\vec{E} \times \vec{B}$ = direction of propagation

"Two Polarizations"

$\cos(y - ct) \rightarrow$ generalize to

$$\cos\left[\frac{2\pi}{\lambda}(y - ct)\right] \quad \lambda = \text{wavelength}$$

$$= \cos(k_y y - \omega t) \quad k_y = \frac{2\pi}{\lambda}$$

$$\omega = \frac{2\pi c}{\lambda} = 2\pi \nu$$

generalize further:

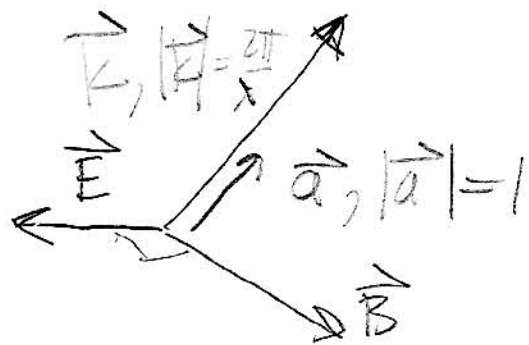
$$k_y y \rightarrow \vec{k} \cdot \vec{r} = \frac{2\pi}{\lambda}(a_x x + a_y y + a_z z)$$

$$\frac{2\pi}{\lambda}(a_x, a_y, a_z) \quad (x, y, z)$$

$$|a_x|^2 + |a_y|^2 + |a_z|^2 = 1$$

unit vector

Welford p.5



direction of $\vec{E} \times \vec{B}$ is \vec{k} !

$$\begin{pmatrix} \vec{E} \\ \vec{B} \end{pmatrix} = f e \left[\begin{pmatrix} \vec{E}_0 \\ \vec{B}_0 \end{pmatrix} e^{\pm i(\vec{k} \cdot \vec{r} - \omega t)} \right]$$

Some fun: 2 polarizations of \vec{E}_0, \vec{B}_0

could have $\vec{E}_0 = z_1 \vec{E}_1 + z_2 \vec{E}_2$

when complex \rightarrow circular polarization

Energy In EM Wave.

density $\frac{1}{8\pi} (E^2 + B^2)$ $\frac{\text{ergs}}{\text{cm}^3}$

$E = B = E_0 \cos(\pm(\vec{k} \cdot \vec{r} - \omega t))$

$E^2 + B^2 = 2E_0^2 \cos^2(\pm(\vec{k} \cdot \vec{r} - \omega t))$

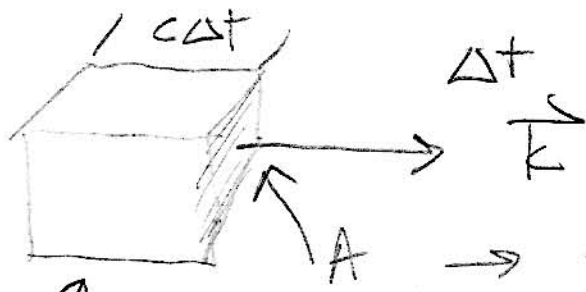
$\cos^2 x = \frac{1}{2}(1 + \cos 2x) = \frac{1}{2}(1 + \cos^2 x - \sin^2 x)$
 $= \frac{1}{2}(2\cos^2 x) = \cos^2 x$

$E^2 + B^2 = E_0^2 (1 + \cos 2(\vec{k} \cdot \vec{r} - \omega t))$

averages to zero over time and/or space.

$\langle E^2 + B^2 \rangle = E_0^2$

$\langle \text{energy density} \rangle = \frac{E_0^2}{8\pi}$



energy that flows across this surface, \perp to direction of motion.

$\text{Energy} = \frac{E_0^2}{8\pi} V$

$= \frac{E_0^2}{8\pi} \cdot A \cdot c \Delta t$

Power

$\text{Flux} = \frac{\text{Energy}}{A \Delta t} = \frac{E_0^2 c}{8\pi}$

Light

Electromagnetic waves

 $\lambda \approx 550 \text{ nm}$ is peak of eye's sensitivity

(see EM spectrum figure)

 $\approx \frac{1}{50}$ thickness of human hair (usually too small to measure)

$$\nu = \frac{c}{\lambda} = \frac{3 \cdot 10^8 \text{ m}}{550 \cdot 10^{-9} \text{ m}} \approx \frac{1}{200} \cdot 10^{17} \frac{1}{\text{s}}$$

 $\nu \approx 5 \cdot 10^{14} \text{ 1/s}$ (too fast to measure)

→ look at time averaged quantities,

usually. $\langle \text{Re} [e^{\pm i(\vec{k} \cdot \vec{r} - \omega t)}] \rangle = \frac{1}{2}$

→ exception: interference, beats.

Crucial Concept "beam of light"→ one wavelength (monochromatic).
(next page)

light

