

4.11 - non conservative forces - read

4.12 - actually non-conservative forces are situations where mechanical energy turns into heat

Heat --- energy put into random motion of particles (atoms)

M.E. \rightarrow Heat happens

Heat \rightarrow M.E. not really

Power:

$$dW = \vec{F} \cdot d\vec{r}$$

$$\frac{dW}{dt} = \vec{F} \cdot \frac{d\vec{r}}{dt} = \vec{F} \cdot \vec{v}$$

\swarrow Joules per second
 \swarrow "Watts"
 $= \frac{\text{Newton-meters}}{\text{second}}$

746 Watts = 1 horse power

1 kilocalorie = 4200 Joules

diet: = 2000-3000 kcal/day

1000 W/m² = sunlight on earth

Collisions (1-d, initially)



m_1, m_2
 u_1, u_2 given



find v_1, v_2

$$V = \frac{m_1 u_1 + m_2 u_2}{m_1 + m_2} = \frac{m_1 v_1 + m_2 v_2}{m_1 + m_2}$$

center of mass velocity or

$$\underbrace{m_1 u_1 + m_2 u_2}_{\text{initial momentum}} = \underbrace{m_1 v_1 + m_2 v_2}_{\text{final momentum}}$$

1 equation with 2 unknowns.

Second equation

Elastic → all energy stays mechanical
no heat, no internal excitement

Inelastic → mechanical energy is converted.

$$\underbrace{\frac{1}{2} m_1 u_1^2 + \frac{1}{2} m_2 u_2^2}_{\text{initial energy all kinetic}} = \underbrace{\frac{1}{2} m_1 v_1^2 + \frac{1}{2} m_2 v_2^2}_{\text{final energy that is kinetic}} + Q$$

↓
amount of energy deposited (usually) or rarely withdrawn.

$Q > 0$... inelastic

$Q = 0$ elastic

$Q < 0$ "super elastic" ...
a "cocked gun" that releases.

Elastic $Q=0$

$$m_1 u_1 + m_2 u_2 = m_1 v_1 + m_2 v_2$$

$$m_1 u_1^2 + m_2 u_2^2 = m_1 v_1^2 + m_2 v_2^2$$

$$v_2 = \frac{m_1 u_1 + m_2 u_2 - m_1 v_1}{m_2}$$

$$m_1 u_1^2 + m_2 u_2^2 = m_1 v_1^2 + m_2 \frac{(m_1 u_1 + m_2 u_2 - m_1 v_1)^2}{m_2^2}$$

yuck!

$$m_1 \left(1 + \frac{m_1}{m_2}\right) v_1^2 - 2 \frac{m_1 (m_1 u_1 + m_2 u_2)}{m_2} v_1 + \frac{(m_1 u_1 + m_2 u_2)^2}{m_2} - m_1 u_1^2 - m_2 u_2^2 = 0$$

$$a v_1^2 + b v_1 + c = 0$$

$$a = \left(1 + \frac{m_1}{m_2}\right) m_1$$

$$b = -2 \cdot \frac{m_1 (m_1 u_1 + m_2 u_2)}{m_2}$$

$$\begin{aligned} c &= \frac{1}{m_2} (m_1^2 u_1^2 + 2 m_1 m_2 u_1 u_2 + m_2^2 u_2^2) - m_1 u_1^2 - m_2 u_2^2 \\ &= m_1 \left(\frac{m_1}{m_2} - 1\right) u_1^2 + 2 m_1 u_1 u_2 \end{aligned}$$

$$v_1 = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$$

$$\begin{aligned} b^2 - 4ac &= 4 \left(\frac{m_1}{m_2}\right)^2 (m_1 u_1 + m_2 u_2)^2 - 4 \left(1 + \frac{m_1}{m_2}\right) m_1 \left[m_1 \left(\frac{m_1}{m_2} - 1\right) u_1^2 + 2 m_1 u_1 u_2 \right] \\ &= 4 m_1^2 \left[\left(\frac{m_1}{m_2}\right)^2 u_1^2 + \frac{2 m_1}{m_2} u_1 u_2 + u_2^2 - \left(\left(\frac{m_1}{m_2}\right)^2 - 1\right) u_1^2 - 2 \left(1 + \frac{m_1}{m_2}\right) u_1 u_2 \right] \end{aligned}$$

$$= 4m_1^2 [u_1^2 - 2u_1u_2 + u_2^2] = (2m_1(u_1 - u_2))^2$$

$$v_1 = \frac{2 \cdot \frac{m_1}{m_2} (m_1u_1 + m_2u_2) \pm 2m_1(u_1 - u_2)}{2 \left(1 + \frac{m_1}{m_2}\right) m_1}$$

$$v_1 = \frac{m_1u_1 + m_2u_2 \pm (m_2(u_1 - u_2))}{m_1 + m_2}$$

$$v_1 = \frac{(m_1 + m_2)u_1 + m_2u_2 - m_2u_2}{m_1 + m_2}, \quad \frac{(m_1 - m_2)u_1 + 2m_2u_2}{m_1 + m_2}$$

$$v_1 = \textcircled{1} u_1, \quad \frac{(m_1 - m_2)u_1 + 2m_2u_2}{m_1 + m_2} \textcircled{2}$$

$$v_2 = \frac{m_1u_1 + m_2u_2 - m_1u_1}{m_2} = u_2 \quad \textcircled{1}$$

①: nothing happened!

$$= \frac{m_1u_1 + m_2u_2}{m_2} - \frac{m_1}{m_2}, \quad \frac{(m_1 - m_2)u_1 + 2m_2u_2}{m_1 + m_2}$$

$$= \frac{(m_1u_1 + m_2u_2)(m_1 + m_2) - m_1(m_1 - m_2)u_1 - 2m_1m_2u_2}{m_2(m_1 + m_2)}$$

$$= \frac{m_1(m_1 + m_2)u_1 + m_2(m_1 + m_2)u_2 - m_1(m_1 - m_2)u_1 - 2m_1m_2u_2}{m_2(m_1 + m_2)}$$

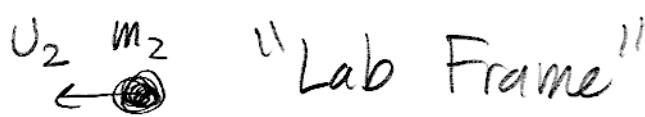
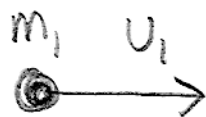
$$= \frac{2m_1m_2u_1 + m_2(m_2 - m_1)u_2}{m_2(m_1 + m_2)}$$

$$v_2 = \frac{(m_2 - m_1)u_2 + 2m_1u_1}{m_1 + m_2} \quad \textcircled{2}$$

There is an easier way!

no need for quadratic equation!
 \Rightarrow Work in a new reference frame.

AKA "Center of Mass" or
 "Center of Momentum" frame.



$$V = \frac{m_1 u_1 + m_2 u_2}{m_1 + m_2} = \frac{m_1 v_1 + m_2 v_2}{m_1 + m_2}$$

$$u_{1c} = u_1 - V$$

$$u_{2c} = u_2 - V$$

$$= \frac{\cancel{m_1} u_1 + m_2 u_1 - \cancel{m_1} u_1 - m_2 u_2}{m_1 + m_2}$$

$$\frac{m_1 u_2 + \cancel{m_2} u_2 - m_1 u_1 - \cancel{m_2} u_2}{m_1 + m_2}$$

$$u_{1c} = \frac{m_2}{m_1 + m_2} (u_1 - u_2)$$

$$u_{2c} = - \frac{m_1}{m_1 + m_2} (u_1 - u_2)$$

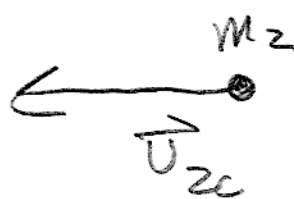
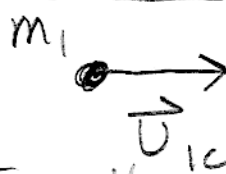
works in 3-d!

$$\vec{u}_{1c} = \frac{m_2}{m_1 + m_2} (\underbrace{\vec{u}_1 - \vec{u}_2}_{\vec{u}})$$

$$\vec{u}_{2c} = - \frac{m_1}{m_1 + m_2} (\underbrace{\vec{u}_1 - \vec{u}_2}_{\vec{u}})$$

note: $m_1 \vec{u}_{1c} = \underbrace{\frac{m_1 m_2}{m_1 + m_2}}_{\mu} \vec{u} = -m_2 \vec{u}_{2c} = \underbrace{\frac{-m_1 m_2}{m_1 + m_2}}_{\mu} \vec{u}$

in CM frame



(as drawn,
 $m_2 < m_1$)

$$m_1 \vec{u}_{1c} + m_2 \vec{u}_{2c} = 0$$

"CM Frame"

After collision,

$$m_1 \vec{v}_{1c} + m_2 \vec{v}_{2c} = 0 \quad \text{still!}$$

Look at energy equation

$$\frac{1}{2} m_1 |\vec{u}_{1c}|^2 + \frac{1}{2} m_2 |\vec{u}_{2c}|^2 = \frac{1}{2} m_1 |\vec{v}_{1c}|^2 + \frac{1}{2} m_2 |\vec{v}_{2c}|^2 + Q$$

in center of mass frame.

$$|\vec{u}_{2c}| = \left(\frac{m_1}{m_2}\right) |\vec{u}_{1c}| \quad |\vec{v}_{2c}| = \left(\frac{m_1}{m_2}\right) |\vec{v}_{1c}|$$

$$\frac{1}{2} m_1 \left(1 + \frac{m_1}{m_2}\right) |\vec{u}_{1c}|^2 = \frac{1}{2} m_1 \left(1 + \frac{m_1}{m_2}\right) |\vec{v}_{1c}|^2 + Q$$

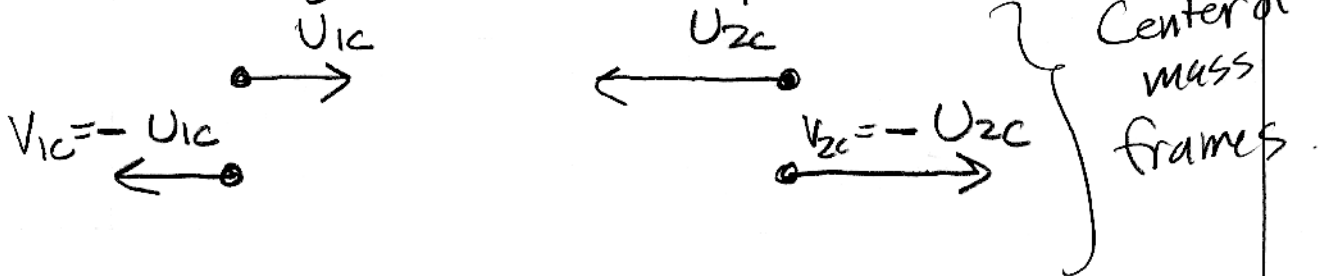
need to know to proceed.

elastic: $Q = 0$ some thing nothing

<p>then $\vec{u}_{1c} = \vec{v}_{1c}$ $\vec{u}_{2c} = \vec{v}_{2c}$</p>	<p>1-d $v_{1c} = -u_{1c}, +u_{1c}$ $v_{2c} = -u_{2c}, +u_{2c}$</p>
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2-d, 3-d ... deal with angles

1-d: gets main point.



Back to Lab

$\leftarrow \bullet$
 $V_1 = -U_{1c} + V$

$\bullet \rightarrow$
 $V_2 = -U_{2c} + V$

$= -\frac{m_2}{m_1+m_2}(U_1-U_2) + \frac{m_1 U_1 + m_2 U_2}{m_1+m_2}$

$V_1 = \frac{(m_1-m_2)U_1 + 2m_2 U_2}{m_1+m_2}$

$V_2 = \frac{m_1}{m_1+m_2}(U_1-U_2) + \frac{m_1 U_1 + m_2 U_2}{m_1+m_2}$

$V_2 = \frac{(m_2-m_1)U_2 + 2m_1 U_1}{m_1+m_2}$

Important case: $m_2 \gg m_1$ (2 problems on PS#9)

$V_1 \Rightarrow \frac{-m_2 U_1 + 2m_2 U_2}{m_2}$

$V_2 \Rightarrow \frac{m_2 U_2}{m_2} = U_2$

$= -U_1 + 2U_2$

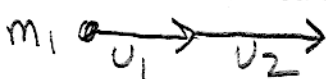
but $|U_2| = -|U_2|$
 as shown..

initial



add $u_2 \rightarrow$

initial

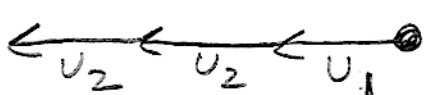


final

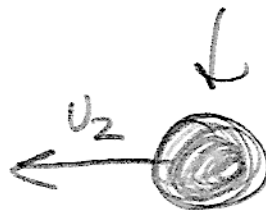


add \leftarrow

final



CM itself



m_2

LAB



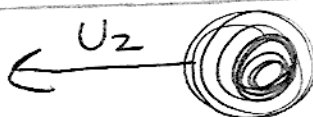
m_2

CM



m_2

CM



LAB