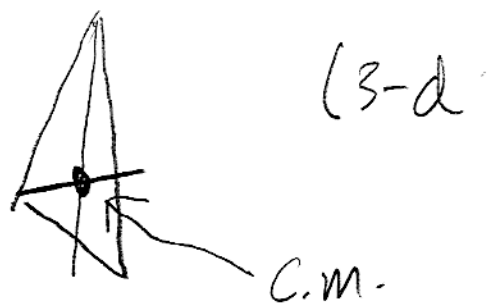
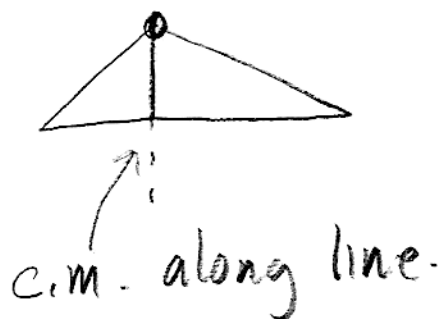


$$\lambda(x) = 2 \frac{M}{L} \cdot \frac{x}{L}$$

$$\begin{aligned} \textcircled{2} \quad x_{cm} &= \frac{1}{M} \int_0^L x \lambda(x) dx = \frac{1}{M} \int_0^L x \cdot 2 \frac{M}{L} \frac{x}{L} dx \\ &= \frac{2}{L^2} \int_0^L x^2 dx = \frac{2}{3L^2} x^3 \Big|_0^L \end{aligned}$$

$$x_{cm} = \frac{2}{3} L$$

2-d: best way is to hang & intersect



### Conservation of Momentum

System:  $\vec{P} = \vec{p}_1 + \vec{p}_2 + \vec{p}_3 + \dots$

then  $\frac{d\vec{P}}{dt} = \sum \vec{F}_{ext, i}$

what happens when  $\sum \vec{F}_{ext, i} = 0$

$\frac{d\vec{P}}{dt} = 0$  } may happen for only 1 component

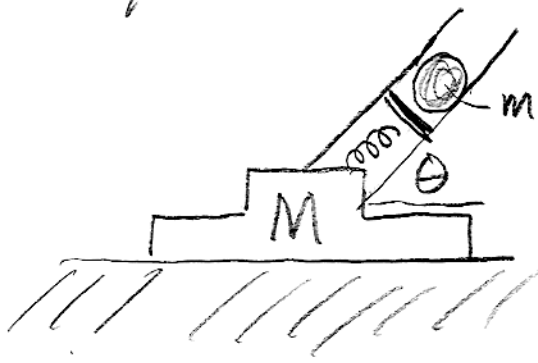
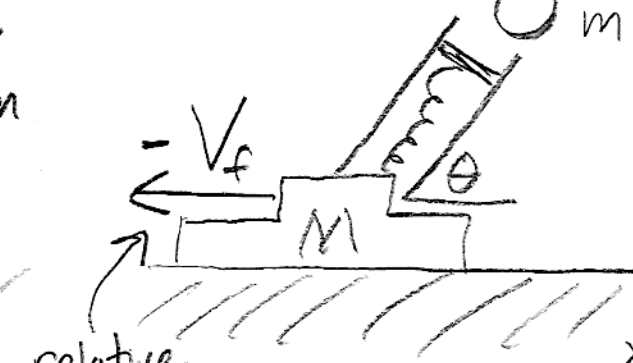


Table  
Initial



relative to table

Final

relative to gun  
↓

x component relative to table

is  $v_0 \cos \theta - V_f$   
(computed earlier)

Vertical :  $\sum F_{ext,y} \neq 0$ , unless you include the earth in the system

$\sum F_{ext,x} = 0$  however.

(spring is an internal force)

$$\frac{dp_x}{dt} = 0 \Rightarrow p_x = \text{constant}$$

Initial :  $p_x = M \cdot 0 + m \cdot 0 = 0$

Final :  $-M V_f + m (v_0 \cos \theta - V_f) = 0$

$$m v_0 \cos \theta = (M + m) V_f$$

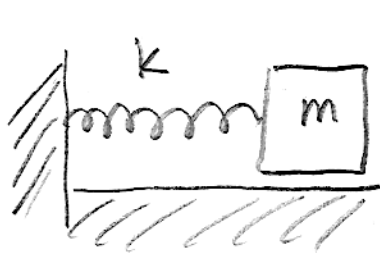
$$V_f = \frac{m}{M + m} v_0 \cos \theta$$

→ 0 as  $M \rightarrow \infty$

$$v_0 \cos \theta - V_f = \frac{(M + m) v_0 \cos \theta}{(M + m)} - \frac{m v_0 \cos \theta}{M + m}$$

$$= \frac{M}{M + m} v_0 \cos \theta \rightarrow v_0 \cos \theta \text{ as } M \rightarrow \infty$$

Two Bodies Connected to a Spring

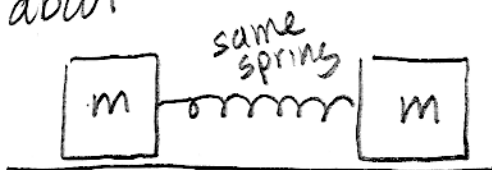


$$\omega = \sqrt{\frac{k}{m}}$$

$$x(t) = A \sin \omega t + B \cos \omega t$$

A + B from initial conditions

How about



what is  $\omega$  now?

or even more interesting...



above make up 2 cases...

(1)  $m_1 = m, m_2 \rightarrow \infty, \omega = \sqrt{\frac{k}{m}}$

(2)  $m_1 = m = m_2, \omega = ???$

(3)  $m_2 \ll m_1 \rightarrow \omega = \sqrt{\frac{k}{m_2}}$

a good guess:  $\omega = \sqrt{k \left( \frac{1}{m_1} + \frac{1}{m_2} \right)} = \sqrt{\frac{k}{\mu}}$

reduced mass  $\frac{1}{\mu} = \frac{1}{m_1} + \frac{1}{m_2}$  ... gets limiting cases right.

$\frac{1}{\mu} = \frac{m_1 + m_2}{m_1 m_2}$  would predict for equal masses...

$\mu = \frac{m_1 m_2}{m_1 + m_2}$   $\omega = \sqrt{\frac{2k}{m}}$  higher frequency  
less time for complete cycle.

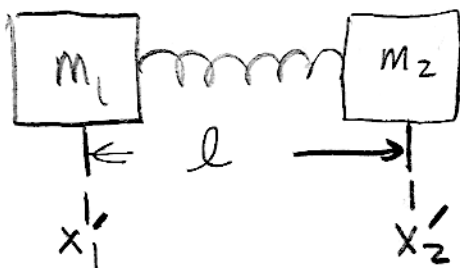
$$X = \frac{m_1 x_1 + m_2 x_2}{m_1 + m_2}$$

$$x_1' \equiv x_1 - X = \frac{(m_1 + m_2) x_1 - m_1 x_1 - m_2 x_2}{m_1 + m_2} = \frac{m_2}{m_1 + m_2} (x_1 - x_2) = \frac{\mu}{m_1} (x_1 - x_2)$$

$$x_2' = x_2 - X = \frac{(m_1 + m_2)x_2 - m_1x_1 - m_2x_2}{m_1 + m_2} = -\frac{m_1}{m_1 + m_2}(x_1 - x_2) = -\frac{\mu}{m_2}(x_1 - x_2)$$

Equation of motion:

equilibrium



when  $x_2' - x_1' = l$ ,  
no force.

→ force caused when

$$x_2' - x_1' - l \neq 0$$

$x_2' - x_1' - l > 0$ ,  $m_2$  feels - force

so  $m_2 \ddot{x}_2' = -k(x_2' - x_1' - l)$

NB  $m_1 \ddot{x}_1' = +k(x_2' - x_1' - l)$

so  $\ddot{x}_2' = -\frac{k}{m_2}(x_2' - x_1' - l)$

$$\ddot{x}_1' = +\frac{k}{m_1}(x_2' - x_1' - l)$$

so  $\ddot{x}_1' - \ddot{x}_2' = -k\left(\frac{1}{m_1} + \frac{1}{m_2}\right)(x_1' - x_2' + l)$

$$U \equiv x_1' - x_2' - l = x_1 - x_2 - l$$

$$\ddot{U} = \ddot{x}_1' - \ddot{x}_2'$$

$$\ddot{U} = -\frac{k}{\mu} U \rightarrow \omega = \sqrt{\frac{k}{\mu}} = \sqrt{k\left(\frac{1}{m_1} + \frac{1}{m_2}\right)}$$

$$U(t) = A \sin \omega t + B \cos \omega t$$