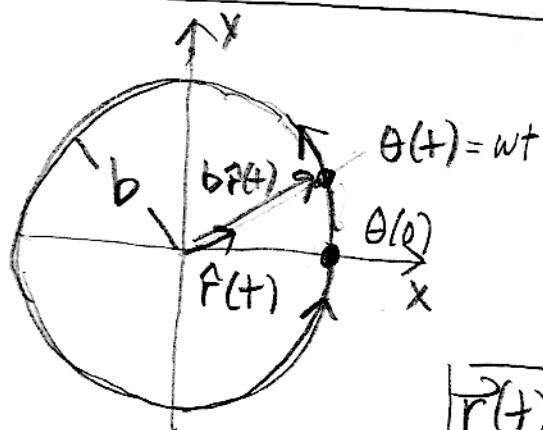


# Acceleration in Polar Coordinates



$\vec{r}(t) = b \hat{r}(t)$  where is  $\theta$ ?

$$\hat{r} = \cos \theta \hat{i} + \sin \theta \hat{j}$$

$$= \cos(\omega t) \hat{i} + \sin(\omega t) \hat{j}$$

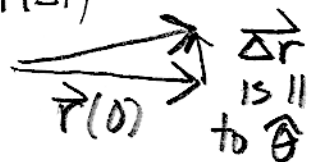
or

$$\vec{r}(t) = b \cos(\omega t) \hat{i} + b \sin(\omega t) \hat{j}$$

point going around a circle of radius b

now, get  $\vec{v}(t) = \frac{d\vec{r}}{dt} = \frac{d}{dt}(b \hat{r}(t)) = \frac{db}{dt} \hat{r} + b \frac{d\hat{r}}{dt}$

$\vec{v}(t) = b \frac{d\hat{r}}{dt} = b \dot{\theta} \hat{\theta} = b \left(\frac{d(\omega t)}{dt}\right) \hat{\theta} = b\omega \hat{\theta}$



another way:

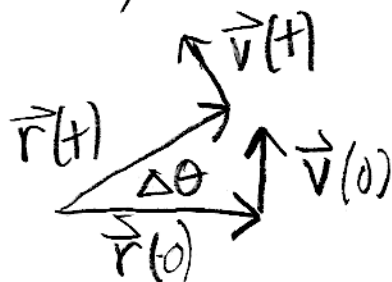
$$\vec{r}(t) = b \cos(\omega t) \hat{i} + b \sin(\omega t) \hat{j}$$

$$\frac{d\vec{r}}{dt} = -(\omega b) \sin(\omega t) \hat{i} + (\omega b) \cos(\omega t) \hat{j}$$

$$= b\omega [-\sin(\theta) \hat{i} + \cos(\theta) \hat{j}]$$

$$= b\omega \hat{\theta}$$

now, to acceleration.....



$\Delta \vec{v}$  is toward the origin!

$$\Delta \vec{v} \approx |\vec{v}| \Delta \theta (-\hat{r})$$

$$\frac{\Delta \vec{v}}{\Delta t} \approx |\vec{v}| \frac{\Delta \theta}{\Delta t} (-\hat{r})$$

$$b\omega \uparrow \omega$$

circular motion, speed constant  $\vec{a} = -b\omega^2 \hat{r}$

A body going with constant speed on a circular path of radius  $b$  is being accelerated toward the origin of the circle with acceleration:

$b\omega^2$  — note  $\omega = \frac{v}{b} \rightarrow \Delta\theta = \frac{v\Delta t}{b}$

so,  $b\omega^2 = b \cdot \frac{v^2}{b^2} = \frac{v^2}{b}$

$$\frac{b}{\Delta\theta} \left| v\Delta t \right.$$

"Centripetal Acceleration"  
Emphasize.

$$\frac{\Delta\theta}{\Delta t} = \frac{v}{b} = \omega$$

Generalize This

$$\vec{r}(t) = r \hat{r}$$

$$\vec{v} = \frac{d\vec{r}}{dt} = \dot{r}\hat{r} + r\frac{d\hat{r}}{dt} = \underline{\dot{r}\hat{r} + r\dot{\theta}\hat{\theta}}$$

$$\vec{a} = \frac{d\vec{v}}{dt} = \ddot{r}\hat{r} + \dot{r}\frac{d\hat{r}}{dt} + \dot{r}\dot{\theta}\hat{\theta} + r\ddot{\theta}\hat{\theta} + r\dot{\theta}\frac{d\hat{\theta}}{dt}$$

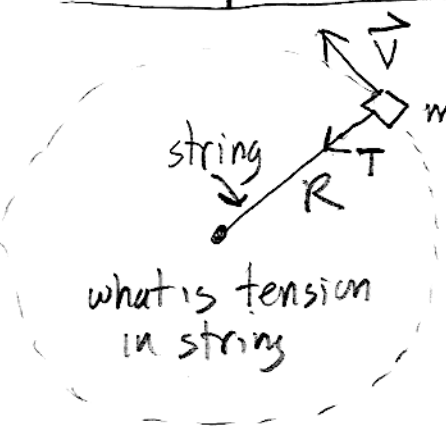
$\underbrace{\ddot{r}\hat{r}}_{a_r} \quad \underbrace{\dot{r}\dot{\theta}\hat{\theta}}_{a_\theta} \quad \underbrace{r\ddot{\theta}\hat{\theta}}_{\text{angular}} \quad \underbrace{r\dot{\theta}\frac{d\hat{\theta}}{dt}}_{-\hat{r}\dot{\theta}^2}$

$$\vec{a} = (\ddot{r} - r\dot{\theta}^2)\hat{r} + (r\ddot{\theta} + 2\dot{r}\dot{\theta})\hat{\theta}$$

↑ radial accelerations
↑ centripetal
↑ angular
↑ "Coriolis" accelerations

Life is complicated in rotating coordinate systems!  
 Centripetal -- "seek center"  
 centrifugal -- "flee center"

Example 2.5 • Block on a string - <sup>focus on external view</sup>  
 • In outer space - no gravity



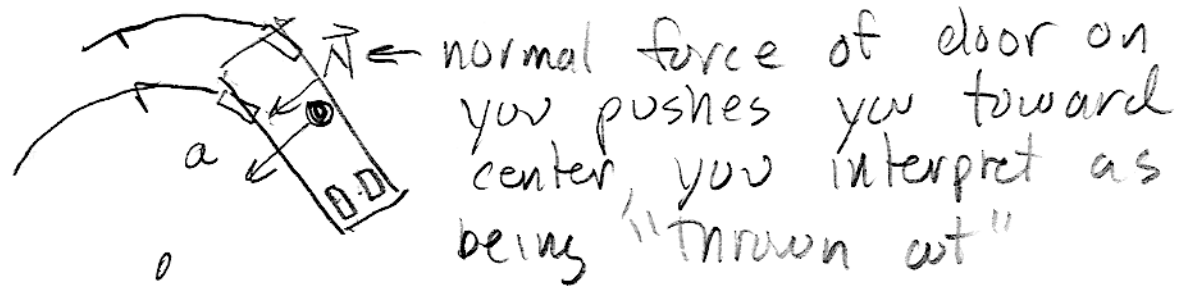
$\Delta\theta = \frac{|\vec{v}|\Delta t}{R}$   
 $\frac{\Delta\theta}{\Delta t} = \dot{\theta} = \omega = \frac{|\vec{v}|}{R} = \frac{v}{R}$

resolve along  $\hat{r}, \hat{\theta}$   
 $-T = m a_r = m(\ddot{r} - r\dot{\theta}^2)$   
 $-T = -m r \dot{\theta}^2 = -m R \cdot \frac{v^2}{R^2}$   
 $T = m \frac{v^2}{R}$   
 $a_{\theta} = r\ddot{\theta} + 2\dot{r}\dot{\theta}$

Imagine: cut the string, mass flies out:



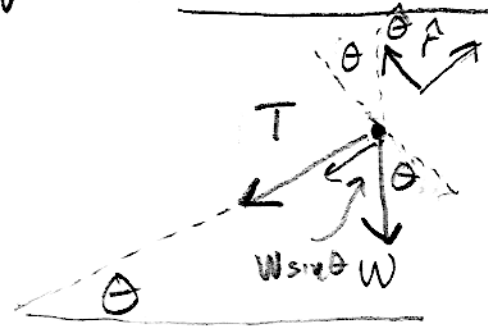
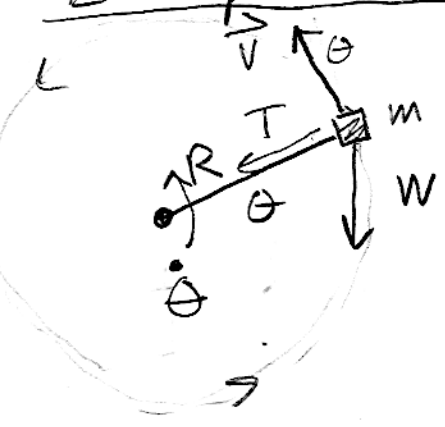
The tension keeps turning the mass about the origin.  
 Going around a curve in a car



Example 2.6 : Twirl on earth

what is tension now; it depends on  $\theta$ .

Draw forces only:



along  $\hat{r}$ :

$$-T - W \sin \theta = m a_r = m (\ddot{r} - r \dot{\theta}^2)$$

$$-T - W \sin \theta = -m r \dot{\theta}^2 \quad \dot{\theta} = \frac{v(t)}{R}$$

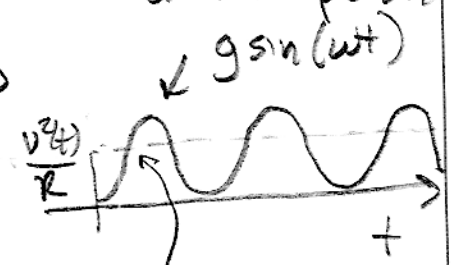
$$T = m R \dot{\theta}^2 - m g \sin \theta$$

$$\boxed{T = m \left[ \frac{v^2(t)}{R} - g \sin \theta \right]}$$

tension component must be positive... strings don't push

$$\frac{v^2(t)}{R} - g \sin \theta > 0$$

$$v(t) > \sqrt{g R \sin \theta(t)}$$



along  $\hat{\theta}$

$$-W \cos \theta = r \ddot{\theta} + 2\dot{r}\dot{\theta}$$

$$\boxed{-m g \cos \theta = R \frac{d^2 \theta}{dt^2}}$$

differential equation to solve for  $\theta$ ... gives  $\theta(t)$ .