

Translation

$$\vec{x}$$

$$\vec{v} = \dot{\vec{x}}$$

$$\vec{a} = \dot{\vec{v}}$$

$$m$$

$$\vec{F}$$

$$\vec{F}_{Net} = m \vec{a}$$

$$\left[ \frac{m \cdot l}{s^2} \right]$$

Rotation

$$\theta \text{ (not a vector!)}$$

$$\vec{\omega}$$

$$\vec{\alpha} = \dot{\vec{\omega}} \quad [1/s^2]$$

$$I \quad [m \cdot l^2]$$

Torque  $\vec{\tau}$   $[?]$

$$\vec{\tau}_{Net} = I \vec{\alpha}$$

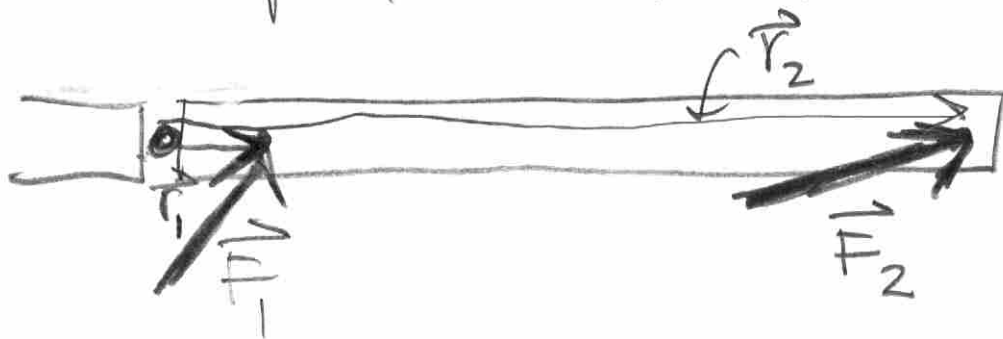
$$[I \vec{\alpha}] = \frac{m \cdot l^2}{s^2}$$

$$[\vec{\tau}] \rightarrow l \cdot [Force]$$

Torque incorporates concept of force and lever arm here...



Suppose you were silly enough not to push  $\perp$  to door...



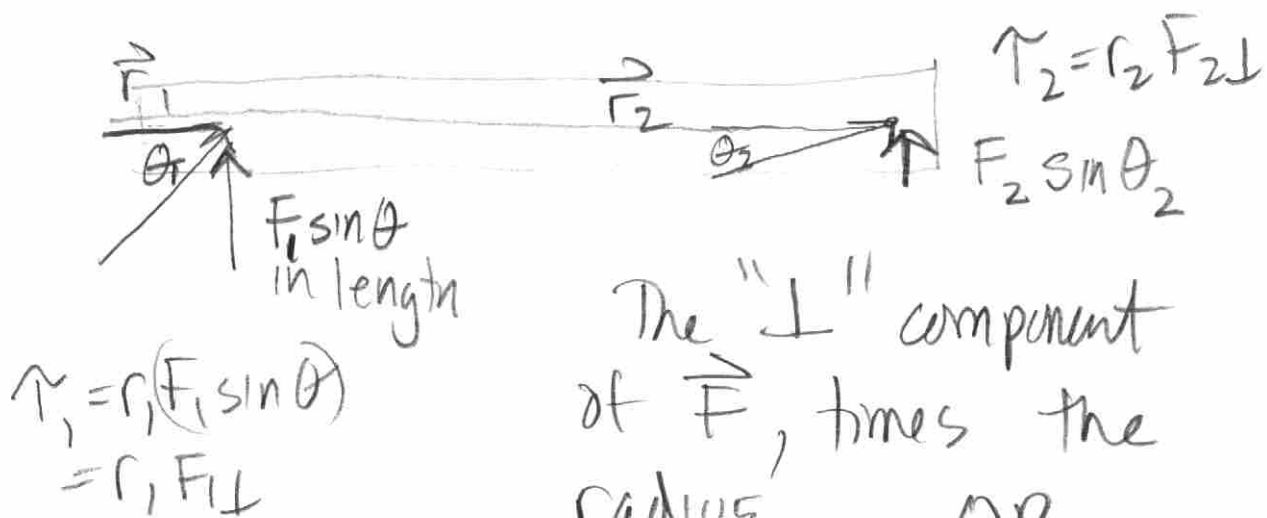
Cross Product Captures the reduction of effectiveness! More generally

$$\vec{\tau} = \vec{r} \times \vec{F}$$

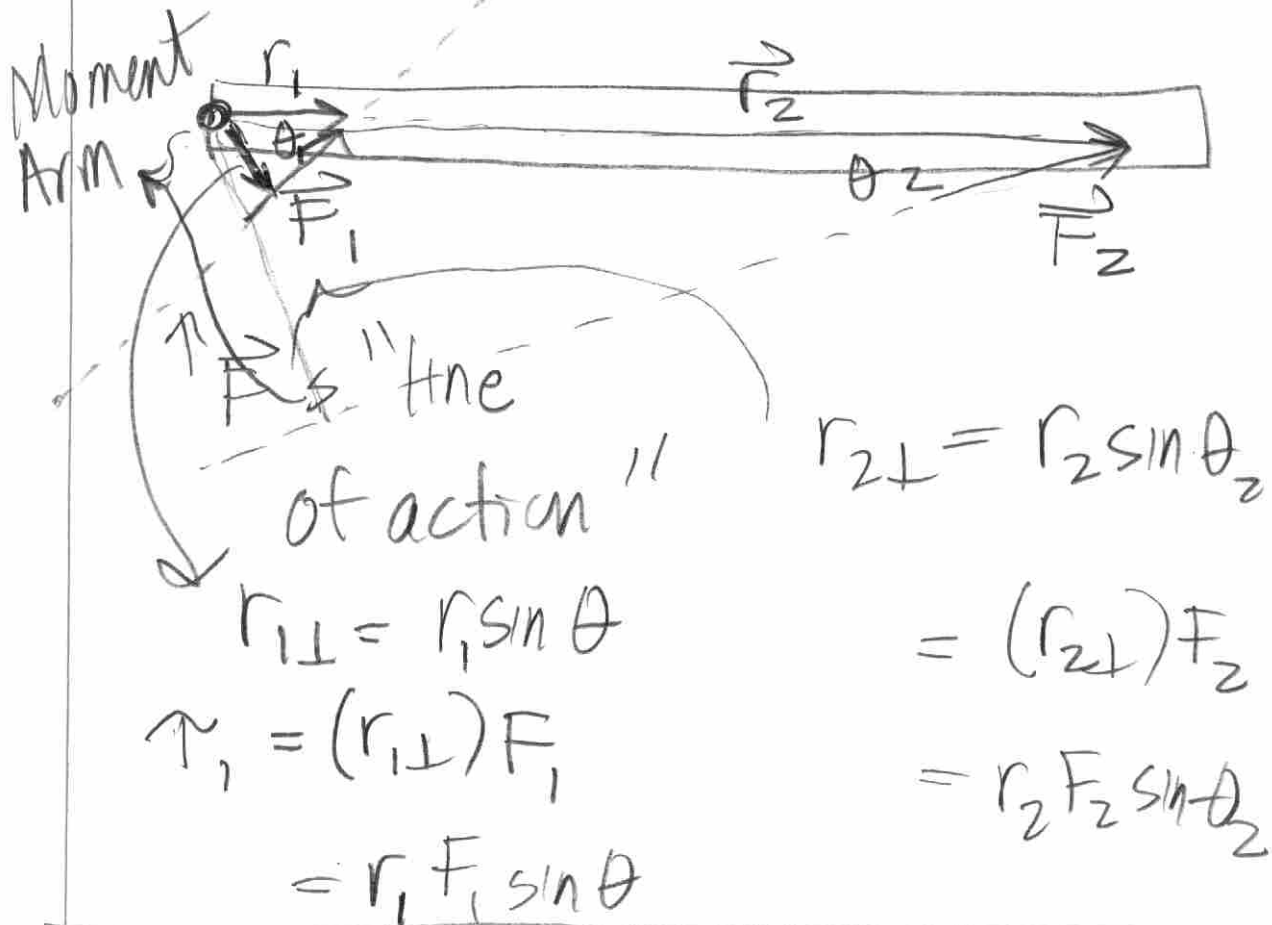
$$|\vec{\tau}| = |\vec{r}| |\vec{F}| \sin \theta = r F \sin \theta$$

CONCEPTUALLY,  $\sin \theta$  can go with either the  $r$  or the  $F$ !

Above... with  $F$



The " $\perp$ " component of  $\vec{F}$ , times the radius OR



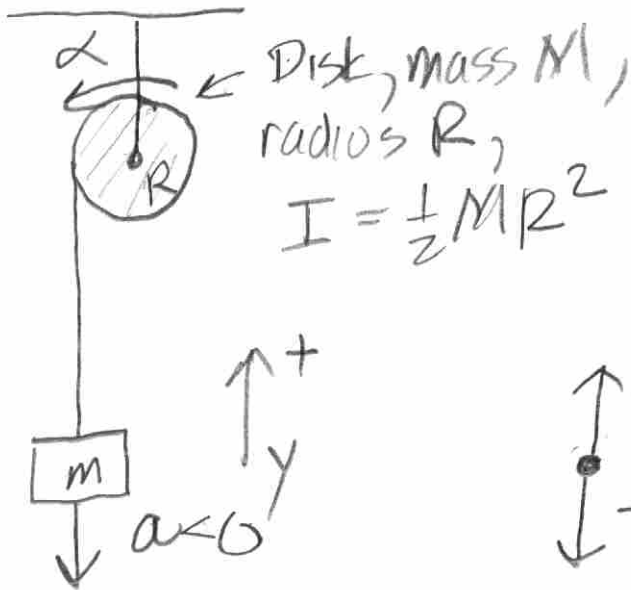
Simple rotation about an axis:

$$+\tau > 0 \quad \text{axis}$$

$$\tau < 0 \quad \text{axis}$$

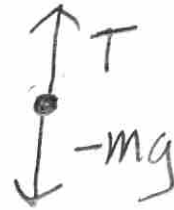
Generally reason out signs in specific cases... careful!

"1-d"  $\tau_{\text{Net}} = I\alpha$   $\alpha$  about the axis.



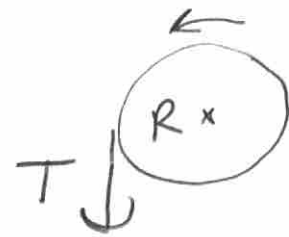
Find acceleration  $a$   
 angular acc.  $\alpha$

mass:



$$ma = T - mg$$

wheel:



$$T = TR = I\alpha = \frac{1}{2}MR^2\alpha$$

No slip:  $a = -\alpha R$ ,  $\alpha = \frac{-a}{R}$

$$\text{so } TR = \frac{1}{2}MR^2\left(\frac{-a}{R}\right) = \frac{1}{2}MRa$$

$$T = \frac{1}{2}Ma$$

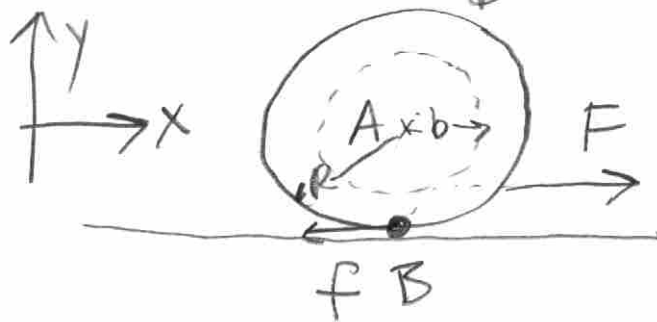
plug in:  $ma = \frac{1}{2}Ma - mg$

$$mg = \left(-\frac{1}{2}M - m\right)a$$

$$a = -\frac{m}{\frac{1}{2}M + m}g = -\frac{2m}{M + 2m}g$$

$$\alpha = -\frac{a}{R} = \frac{2m}{M + 2m} \frac{g}{R}$$

Pulling a yo-yo...  $M, I_{cm}$  Combined



Translational  
+ Rotational

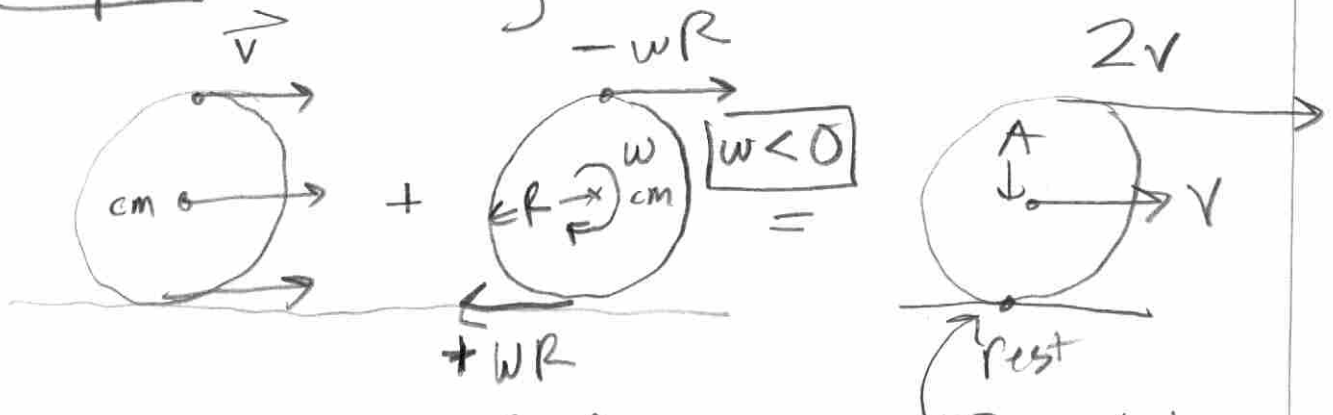
Forces...  $f + F$  : pulls, makes

CENTER OF MASS  
translate.

$$F - f = Ma_x$$

F given

Torques rolling... look out



$$v + wR = 0$$

$$v = -wR, a_x = -\alpha R$$

B rotation

$$\underline{A} : I\alpha = +fb - fR = -I\frac{a_x}{R}$$

$$f = F - Ma_x$$

$$fR - (F - Ma_x)R = -\frac{I}{R}a_x$$