

What is qualitatively interesting?

(1) Straight on = $1-d$.

$$V_{if} = \frac{(m_1 - m_2)}{m_1 + m_2} V_{ii}$$

$$m_1 > m_2, \quad V_{if} > 0$$

$$m_1 < m_2, \quad V_{if} < 0$$

(2) Not straight on --

(a) TOTAL MISS (not possible in $1-d$)
 $\phi_1 = \phi_2 = 0$

(b) HOW BIG CAN ϕ_2 GET?
 $\rightarrow 90^\circ$ or $\phi_2 = \pi/2$

(c) HOW BIG CAN $|\phi_1|$ GET?

(i) $m_1 < m_2$ --- #1 can go backward

$$0 < |\phi_1| < \pi$$

(ii) $m_1 > m_2$ interesting...

$$\sin |\phi_1|_{\max} = \frac{m_2}{m_1} \quad (!!)$$

THINK : • straight-on
 + TOTAL MISS
 both give $\phi_1 = 0$
 when $m_1 > m_2$
 • Intermediate -- (ϕ_1) gets big

Equations -- leave $\neq 0$
 momentum \downarrow for now

$$m_1 \vec{v}_{1i} + m_2 \vec{v}_{2i} = m_1 \vec{v}_{1f} + m_2 \vec{v}_{2f}$$

2 components now:

x: along line between --
 (assume $\vec{v}_{1i} + \vec{v}_{2i}$ collinear)

y': transverse.

$$x': m_1 v_{1i} + m_2 v_{2i} = m_1 |\vec{v}_{1f}| \cos \phi_1 + m_2 |\vec{v}_{2f}| \cos \phi_2$$

$$y': 0 = -m_1 |\vec{v}_{1f}| \sin \phi_1 + m_2 |\vec{v}_{2f}| \sin \phi_2$$

energy

$$\frac{1}{2} m_1 v_{1i}^2 + \frac{1}{2} m_2 v_{2i}^2 = \frac{1}{2} m_1 |\vec{v}_{1f}|^2 + \frac{1}{2} m_2 |\vec{v}_{2f}|^2$$

4 unknowns: $|\vec{v}_{1i}|, |\vec{v}_{2i}|, \phi_1, \phi_2$

3 equations \rightarrow 1 new independent variable.

possible: ϕ_1 or ϕ_2

\Rightarrow "natural" \ominus center of mass scattering angle.

First example of "frame hopping," crucial in relativity.

\Rightarrow view collision in frame where total momentum is zero.

\Rightarrow called "center of mass" frame

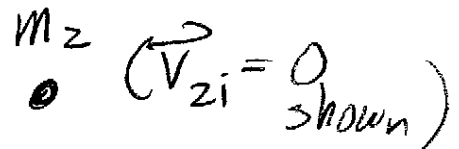


\vec{V} : velocity of center of mass

$$(m_1 + m_2) \vec{V} = m_1 \vec{v}_{1i} + m_2 \vec{v}_{2i}$$

$$\vec{V} = \frac{m_1}{m_1 + m_2} \vec{v}_{1i} + \frac{m_2}{m_1 + m_2} \vec{v}_{2i}$$

LAB
FRAME



$$\vec{v}'_{1i} = \vec{v}_{1i} - \vec{V} \quad \leftarrow \quad \vec{v}'_{1i} \text{ in center of mass frame.}$$

$$= \left(1 - \frac{m_1}{m_1 + m_2}\right) \vec{v}_{1i} - \frac{m_2}{m_1 + m_2} \vec{v}_{2i}$$

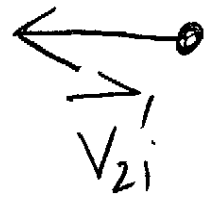
$$\vec{v}'_{1i} = \frac{m_2}{m_1 + m_2} (\vec{v}_{1i} - \vec{v}_{2i})$$

$$\vec{v}'_{2i} = \vec{v}_{2i} - \vec{V}$$

$$= \left(1 - \frac{m_2}{m_1 + m_2}\right) \vec{v}_{2i} - \frac{m_1}{m_1 + m_2} \vec{v}_{1i}$$

$$\vec{v}'_{2i} = -\frac{m_1}{m_1 + m_2} (\vec{v}_{1i} - \vec{v}_{2i})$$

From CM viewpoint ...

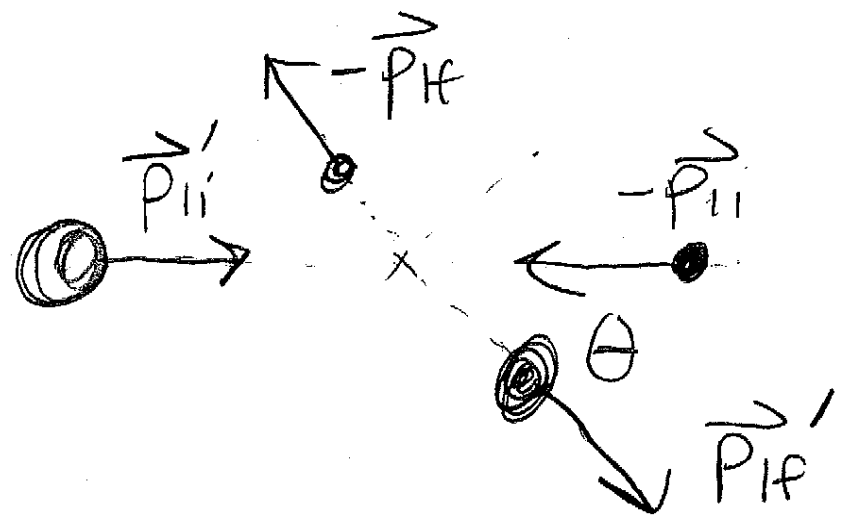


$m_1 > m_2$ as shown

put $|m_1 \vec{v}'_{1i}| = |m_2 \vec{v}'_{2i}| = |\vec{p}'_{1i}| = |\vec{p}'_{2i}|$



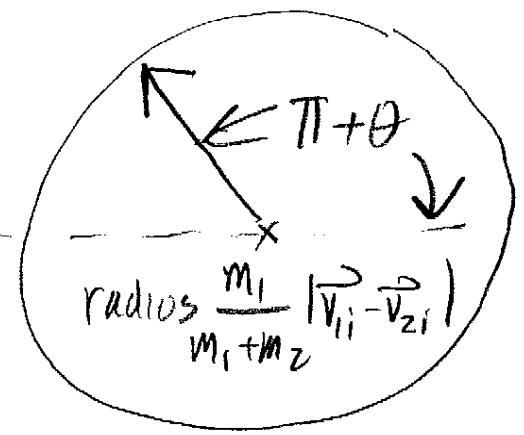
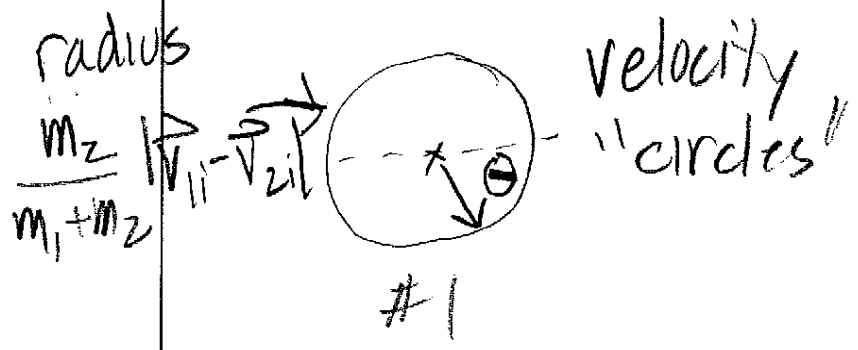
Now, scatter.



θ ... always 0 to π

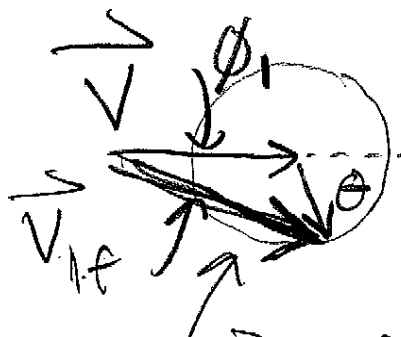
$$\vec{v}_{1f}' = \frac{\vec{p}_{1f}'}{m_1}$$

$$\vec{v}_{2f}' = \frac{-\vec{p}_{1f}'}{m_2}$$



TO GET BACK TO LAB FRAME.. ADD BACK

Particle #1's Velocity Circle



when $\vec{v}_{2i} = 0$
radius

$$\frac{m_2 |\vec{v}_{1i}|}{m_1 + m_2}$$

$$|\vec{V}| = \frac{m_1}{m_1 + m_2} |\vec{v}_{1i}|$$

when $m_1 > m_2$

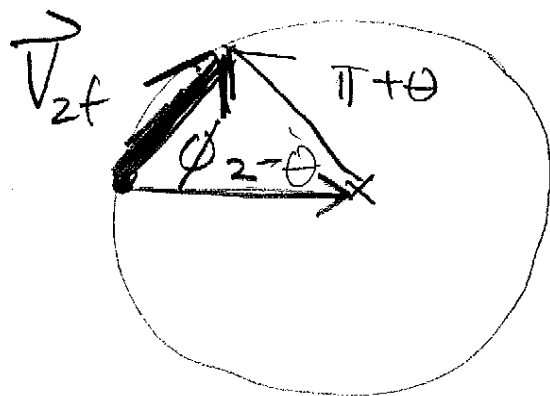
maximum $|\phi_1|$:



$$\sin |\phi_{\max}| = \frac{\frac{m_2}{m_1 + m_2} |\vec{v}_{1i}|}{\frac{m_1}{m_1 + m_2} |\vec{v}_{1i}|}$$

$$= \frac{m_2}{m_1}$$

Particle #2's Velocity Circle



when $\vec{v}_{2i} = 0$

$$\text{radius} = \frac{m_1}{m_1 + m_2} |\vec{v}_{1i}|$$

$$= |\vec{V}|$$

$$\phi_2 \text{ max } = \frac{\pi}{2}$$