

Golden Rule

Rate, Cross Section

"Amplitude" \leftrightarrow "Matrix Element"

Dynamics (Feynman Diagrams)

"Phase Space" \leftrightarrow "Density of Final States"

Kinematics

Idea: [six dimensional config space

6-d volume \rightarrow
$$\frac{\int (dx dy dz) (dp_x dp_y dp_z)}{(2\pi\hbar)^3}$$

Planck!

Black body!

Time \rightarrow special, central

Rates, Energy Conservation

$$m_1 \rightarrow m_2 + m_3 + m_4 + \dots + m_n$$

decay rate in #1 rest frame.

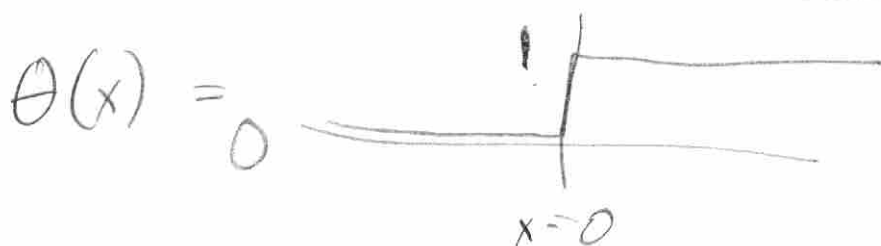
$$\Gamma = \frac{S}{2\hbar m_1} \int |M|^2 (2\pi)^4 \delta^4(p_i - \sum p_j)$$

4 momenta!

4(n-1) integrals!

$$\times \prod_{j=2}^n 2\pi \delta(p_j^2 - m_j^2 c^2) \theta(p_j^0) \frac{d^4 p_j}{(2\pi)^4}$$

↑



Idea: uncertainty principle allows "exploration" of "wave" kinematics.
 "trap" waves in δ -functions (limiting process)

All the integrals... just "counting" available states.

$$\delta(p^2 - m^2 c^2) = \delta\left(\left(\frac{E}{c}\right)^2 - |\vec{p}|^2 - m^2 c^2\right)$$

↑
aka p^0

$$\delta(x^2 - a^2) = \frac{1}{2a} [\delta(x-a) + \delta(x+a)]$$

(A.9 - A.13)

• $x^2 - a^2 = 0$

$x = \pm a$

• $1/\text{length}^2 \text{ area} = 1$

$$a = |\vec{p}|^2 + m^2 c^2$$

$$\Gamma = \frac{S}{2\hbar m_1} \int |\mathcal{M}|^2 (2\pi)^4 \delta^4(p_1 - \sum_i p_i) \\ \times \prod_{j=2}^n \frac{1}{2\sqrt{|\vec{p}_j|^2 + m_j^2 c^2}} \frac{d^3 p_j}{(2\pi)^3}$$

(S: identical particle factor)
 $a \rightarrow b + b + c + c + c \quad S = \frac{1}{2!} \frac{1}{3!}$

$$(2\pi\delta), \left(\frac{d^3 p}{2\pi}\right)$$

2 particle decay $1 \rightarrow 2 + 3$

$$\Gamma = \frac{S}{2 \cdot 2\hbar m_1} \frac{(2\pi)^4}{(2\pi)^6}$$

$$\int |\mathcal{M}|^2 \frac{\delta^4(p_1 - p_2 - p_3)}{\sqrt{|\vec{p}_2|^2 + m_2^2 c^2} \sqrt{|\vec{p}_3|^2 + m_3^2 c^2}} d^3 p_2 d^3 p_3$$

$$\delta^4(p_1 - p_2 - p_3)$$

$$= \delta(m_1 c - \sqrt{|\vec{p}_2|^2 + m_2^2 c^2} - \sqrt{|\vec{p}_3|^2 + m_3^2 c^2})$$

$$\cdot \delta^3(\vec{p}_2 + \vec{p}_3) \rightarrow \text{do } p_3 \text{ integral!}$$

$\vec{0}_2 = -\vec{0}_3$

$|\vec{p}_2|$ you know!

$$c^2 |\vec{p}_2|^2 = \frac{m_1^4 + m_2^4 + m_3^4 - 2m_1^2 m_2^2 - 2m_2^2 m_3^2 - m_1^2 m_3^2}{4m_1^2} c^4$$

$$d^3 p_2 = |\vec{p}_2|^2 \sin \theta d\theta d\phi d|\vec{p}_2|$$

ASSUME: m independent of angle
must be true

$$\int \sin \theta d\theta d\phi = 4\pi$$

$$\Gamma = \frac{5}{8\pi^2 m_1} \int_0^\infty |M(|\vec{p}_2|)| \frac{\delta(m_1 - \sqrt{\quad} - \sqrt{\quad})}{\sqrt{\quad} \sqrt{\quad}} |\vec{p}_2|^2 d|\vec{p}_2|$$

just a δ -function!

$$v(|\vec{p}_2|) = \sqrt{|\vec{p}_2|^2 + m_2^2 c^2} + \sqrt{|\vec{p}_2|^2 + m_3^2 c^2}$$

deal with $\delta(m_1 - v(|\vec{p}_2|))$

→ know the $|\vec{p}_2|$ value!

→ all the art in the functional form!

so

$$\Gamma = \frac{S}{8\pi\hbar m_1} \int_0^\infty |\mathcal{M}(\vec{p}_2)|^2 \frac{\delta(m_1 c - \sqrt{u^2 - v^2})}{\sqrt{u \cdot v}} |\vec{p}_2|^2 d|\vec{p}_2|$$

$$= \frac{S}{8\pi\hbar m_1} \int_0^\infty |\mathcal{M}(\vec{p}_2)|^2 \delta(m_1 c - u) \frac{|\vec{p}_2|}{u} du$$

now "changed" variables

$$u \rightarrow m_1 c$$

$$|\vec{p}_2| \rightarrow c^2 \frac{\lambda(m_1^2, m_2^2, m_3^2)}{4m_1^2}$$

$$\Gamma = \frac{S |\vec{p}_2|}{8\pi\hbar m_1^2 c} |\mathcal{M}|^2$$

Quite remarkable ...

check dimensions ...

$$\frac{1}{\text{time}} = \frac{S \cdot |\vec{p}_2|}{8\pi\hbar m_1 c} \left(\frac{1}{m_1 \hbar} |\mathcal{M}|^2 \right)$$

$\frac{E^2}{c^2} = (\text{momentum})^2$

$\left(\frac{\text{Energy} \cdot \text{Energy}}{c^2} \right) \cdot \text{time}$

dim $|\mathcal{M}| \rightarrow$ momentum (2 particles in final state)
add another particle

$$\underline{\text{add}} : \frac{\delta(p_j^2 - m_j c^2) d^4 p}{(\text{momentum})^2 \times (\text{momentum})^4}$$

$$\frac{1}{(\text{momentum})^2}$$

$m \rightarrow$ down by one power

$$m \propto p^x \quad x = a - m$$

↑
particles
in final
state.

when $m = 2, x = 1$

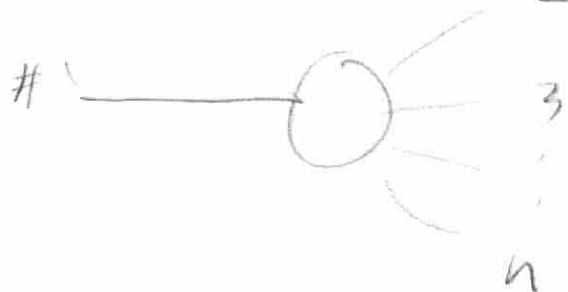
$$1 = a - 2 \quad a = 3$$

$$m \propto p^{3-m}$$

$m =$ # particles
in final state.

$$\text{or } \propto p^{4-n}$$

$n =$ # particle
lines.



$$\textcircled{1} \quad \delta(f(x)) = 0 \quad \text{when } f(x_i) = 0$$

$$\rightarrow |\vec{p}_2| = \text{as above.}$$

$$\textcircled{2} \quad \int \delta(f(x)) df = 1$$

$$\text{or } \int \delta(f(x)) \frac{df}{dx} dx = 1$$

$$\delta(x-x_i) = \delta(f(x)) \left. \frac{df}{dx} \right|_{x=x_i}$$

$$\text{or } \delta(f(x)) = \frac{\delta(x-x_i)}{\left(\frac{df}{dx} \right)_{x=x_i}}$$

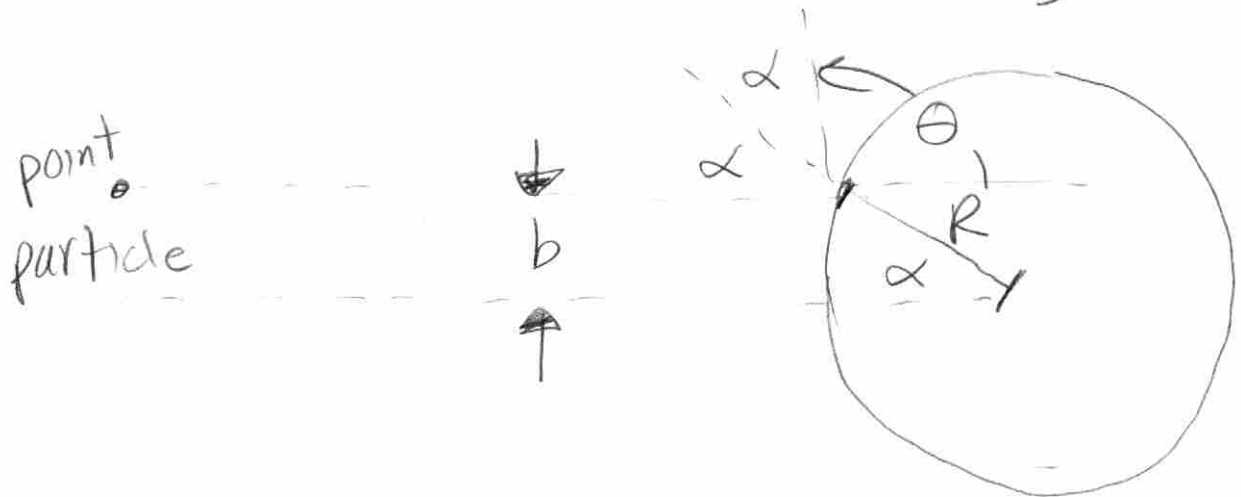
$$\frac{du}{d|\vec{p}_2|} = \frac{|\vec{p}_2|}{\sqrt{\quad}} + \frac{|\vec{p}_2|}{\sqrt{\quad}}$$

$$= \frac{|\vec{p}_2| u(|\vec{p}_2|)}{\sqrt{\quad} \sqrt{\quad}}$$

$$\frac{\delta(m, c-u) |\vec{p}_2|}{\sqrt{\quad} \sqrt{\quad}} = \delta(m, c-u) \frac{du}{d|\vec{p}_2|} \cdot \frac{1}{u}$$

Differential Cross Section

Hard sphere scattering (classical)



$$b = R \sin \alpha$$

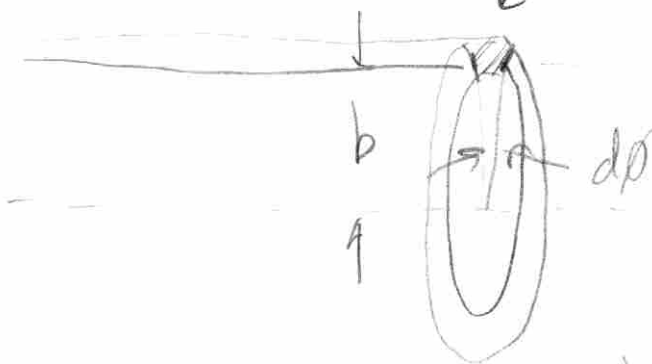
$$2\alpha + \theta = \pi$$

$$= R \sin\left(\frac{\pi}{2} - \frac{\theta}{2}\right)$$

$$\alpha = \frac{\pi}{2} - \frac{\theta}{2}$$

$$b = R \cos\left(\frac{\theta}{2}\right)$$

$$d\sigma = \text{area} = (b d\phi) db$$



$$d\Omega = |\sin\theta d\phi d\theta|$$

$$\frac{d\sigma}{d\Omega} = \left| \frac{b d\phi db}{\sin\theta d\phi d\theta} \right| = \left| \frac{b db}{\sin\theta d\theta} \right|$$

$$\alpha db = -R \sin\left(\frac{\theta}{2}\right) \frac{d\theta}{2} \Rightarrow \frac{db}{d\theta} = -\frac{R}{2} \sin\frac{\theta}{2}$$

Golden Rule for Scattering

$$1 + 2 \rightarrow 3 + 4 + \dots + n$$

$$\sigma \left(\frac{1}{\text{cm}^2} \right) = \frac{S \hbar^2}{4 \sqrt{(p_1 \cdot p_2)^2 - (m_1 m_2 c^2)^2}} \times$$

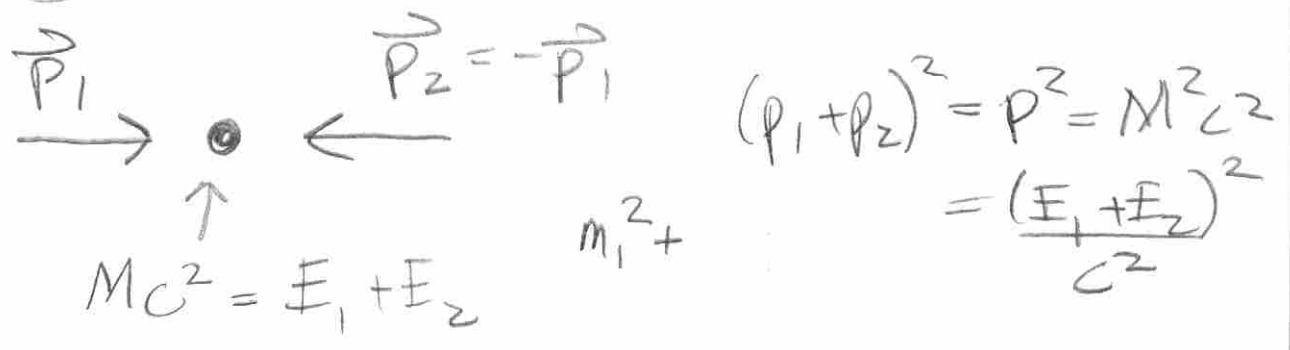
conserved 4-mom

$$\int |M|^2 (2\pi)^4 \delta^4(p_1 + p_2 - p_3 - \dots - p_n) \prod_{j=3}^n (2\pi) \delta(p_j^2 - m_j^2 c^2) \Theta(p_j^0) \frac{d^4 p_j}{(2\pi)^4}$$

$$(p_1 \cdot p_2)^2 - (m_1 m_2 c^2)^2 \leftarrow \text{"invariant"}$$

may want it in terms of quantities in a specific frame...

#1 CM frame



$$|\vec{p}_1|^2 = \frac{\lambda(M^2, m_1^2, m_2^2)}{4M^2} c^2 \quad \text{remember?}$$

$$(p_1 + p_2)^2 = P^2 = M^2 c^2$$

$$m_1^2 c^2 + m_2^2 c^2 + 2p_1 \cdot p_2 = M^2 c^2$$

$$p_1 \cdot p_2 = \frac{1}{2} [M^2 - m_1^2 - m_2^2] c^2$$

$$(p_1 \cdot p_2)^2 - (m_1^2 m_2^2) c^4$$

$$= \frac{1}{4} [M^2 - m_1^2 - m_2^2]^2 c^4 - m_1^2 m_2^2 c^4$$

$$= \frac{1}{4} [M^4 + m_1^4 + m_2^4 - 2M^2 m_1^2 - 2M^2 m_2^2 + 2m_1^2 m_2^2] c^4 - m_1^2 m_2^2 c^4$$

$$= \frac{1}{4} \lambda (M^2, m_1^2, m_2^2) c^4 = M^2 |\vec{p}_1|^2 c^2$$

$$\sqrt{(p_1 \cdot p_2)^2 - (m_1 m_2 c^2)^2} = M |\vec{p}_1| c$$

$$= \frac{(E_1 + E_2) |\vec{p}_1|}{c}$$

Different in frame where particle #2 is at rest.

$$\sqrt{(p_1 \cdot p_2)^2 - (m_1 m_2 c^2)^2} = m_2 |\vec{p}_1| c$$