

in that case  $\hat{R}(\frac{1}{2}\pi\hat{i})$ 's representation might be very complicated!

## Adjoint Again

$\hat{R}^\dagger$  is... best thought of as acting on the matrix representation:

- ① Take transpose (flip matrix across diagonal)
- ② Take complex conjugate

$$\text{if } \hat{R} = \begin{pmatrix} \Omega_{11} & \Omega_{12} & \dots & \Omega_{1n} \\ \Omega_{21} & \Omega_{22} & & \\ \vdots & & & \\ \Omega_{n1} & & & \Omega_{nn} \end{pmatrix}$$

$$\hat{R}^\dagger = \begin{pmatrix} \Omega_{11}^* & \Omega_{12}^* & & \Omega_{n1}^* \\ \Omega_{12}^* & \Omega_{22}^* & & \\ & & & \\ \Omega_{n1}^* & & & \Omega_{nn}^* \end{pmatrix}$$

Rotation Matrices (and operators) have a very important property... first...

Linear Operation = Matrix Multiplication

$$\hat{R}|v\rangle \text{ same as: } \begin{pmatrix} \Omega_{11} & \Omega_{12} & \Omega_{13} & \dots & \Omega_{1n} \\ \Omega_{21} & \Omega_{22} & & & \\ \Omega_{31} & & & & \\ \vdots & & & & \\ \Omega_{n1} & & & & \Omega_{nn} \end{pmatrix} \begin{pmatrix} v_1 \\ v_2 \\ v_3 \\ \vdots \\ v_n \end{pmatrix} = \begin{pmatrix} \sum_{i=1}^n \Omega_{1i} v_i \\ \sum_{i=1}^n \Omega_{2i} v_i \\ \vdots \\ \sum_{i=1}^n \Omega_{ni} v_i \end{pmatrix}$$

# Sequential Operation = Matrix Multiplication

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$$\hat{\Lambda} \hat{\Omega} |v\rangle = \begin{pmatrix} \Lambda_{11} & \Lambda_{12} & \dots & \Lambda_{1n} \\ \Lambda_{21} & \Lambda_{22} & & \\ \vdots & & & \\ \Lambda_{ni} & \dots & \Lambda_{nn} \end{pmatrix} \begin{pmatrix} \Omega_{11} & \Omega_{12} & \dots & \Omega_{1n} \\ \Omega_{21} & \Omega_{22} & & \\ \vdots & & & \\ \Omega_{ni} & \dots & \Omega_{nn} \end{pmatrix} \begin{pmatrix} v_1 \\ v_2 \\ \vdots \\ v_n \end{pmatrix}$$

For Rotation Matrices, Their Adjoint is Their **INVERSE**

Check: first representation:

$$\hat{R}(\frac{1}{2}\pi\hat{i}) = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 0 & -1 \\ 0 & 1 & 0 \end{pmatrix} \quad \hat{R}^\dagger(\frac{1}{2}\pi\hat{i}) = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & -1 & 0 \end{pmatrix}$$

$$\hat{R}(\frac{1}{2}\pi\hat{i}) \hat{R}^\dagger(\frac{1}{2}\pi\hat{i}) = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 0 & -1 \\ 0 & 1 & 0 \end{pmatrix} \begin{pmatrix} 1 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & -1 & 0 \end{pmatrix} = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

$$\hat{R}^\dagger(\frac{1}{2}\pi\hat{i}) \hat{R}(\frac{1}{2}\pi\hat{i}) = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & -1 & 0 \end{pmatrix} \begin{pmatrix} 1 & 0 & 0 \\ 0 & 0 & -1 \\ 0 & 1 & 0 \end{pmatrix} = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

↑ Unit Matrix

operators with the property

$$\hat{\Omega} \hat{\Omega}^\dagger = \hat{\Omega}^\dagger \hat{\Omega} = \hat{\mathbb{1}} \text{ are}$$

called

**UNITARY**

# Projection Operators

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Identity is ...  $\begin{pmatrix} 1 & 0 & 0 & \dots & \dots \\ 0 & 1 & 0 & & \\ 0 & 0 & 1 & & \\ \vdots & & & \ddots & \\ \vdots & & & & 1 \end{pmatrix}$

Operators like  $P_1 = \begin{pmatrix} 1 & 0 & 0 & \dots & \dots \\ 0 & 0 & 0 & & \\ 0 & 0 & 0 & & \\ \vdots & & & \ddots & \\ \vdots & & & & 0 \end{pmatrix}$

are very special. Note, they don't have an inverse in general. For the case above.

$$\begin{pmatrix} 1 & 0 & 0 & \dots \\ 0 & 0 & 0 & \\ 0 & 0 & 0 & \\ \vdots & & & \ddots \end{pmatrix} \begin{pmatrix} 0 \\ a \\ b \\ c \\ d \\ \vdots \end{pmatrix} = 0, \text{ so, no inverse.}$$

note, however,  $P_1^2 = \begin{pmatrix} 1 & 0 & \dots \\ 0 & 0 & \dots \\ \vdots & & \ddots \end{pmatrix} \begin{pmatrix} 1 & 0 & \dots \\ 0 & 0 & \dots \\ \vdots & & \ddots \end{pmatrix} = \begin{pmatrix} 1 & 0 & \dots \\ 0 & 0 & \dots \\ \vdots & & \ddots \end{pmatrix} = P_1$

$P_1^2 = P_1$  ← key relationship; if satisfied,  $P_1$  is a projection operator

"Acting again does no good, you get it all on the first operation!"

Recipe for a projection operator:

1) find a unit vector:  $|w\rangle \stackrel{\text{say}}{=} \begin{pmatrix} 1/2 \\ \sqrt{3}/2 \end{pmatrix}$   
 $\langle w|w\rangle = 1$

2) multiply  $|w\rangle$  times its adjoint  $|w\rangle\langle w|$

$$P_W \equiv |W\rangle\langle W| = \begin{pmatrix} 1/2 & \sqrt{3}/2 \\ \sqrt{3}/2 & 3/2 \end{pmatrix} \times \begin{pmatrix} 1/2 & \sqrt{3}^*/2 \\ \sqrt{3}/2 & 3/2 \end{pmatrix}$$

$$= \begin{pmatrix} 1/4 & \frac{\sqrt{3}}{4} \\ \frac{\sqrt{3}}{4} & 3/4 \end{pmatrix}$$

3) check two ways:  $P_W^2 = |W\rangle \underbrace{\langle W|W\rangle}_{=1} \langle W| = |W\rangle\langle W|$

$$P_W^2 = P_W$$

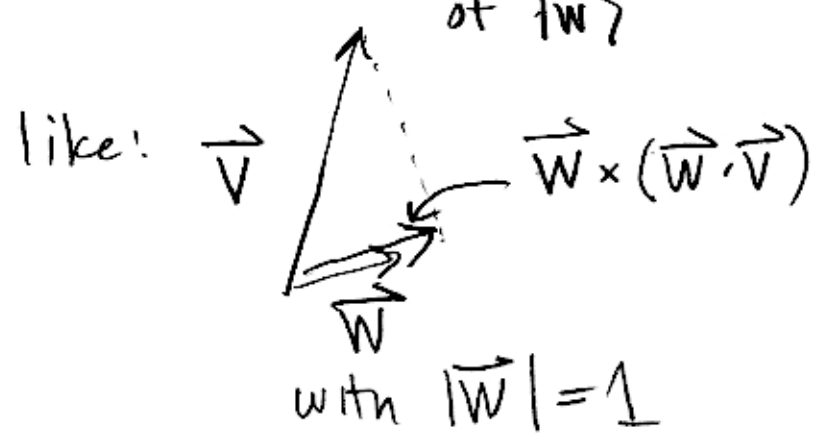
or

$$\begin{pmatrix} \frac{1}{4} & \frac{\sqrt{3}}{4} \\ \frac{\sqrt{3}}{4} & \frac{3}{4} \end{pmatrix} \begin{pmatrix} \frac{1}{4} & \frac{\sqrt{3}}{4} \\ \frac{\sqrt{3}}{4} & \frac{3}{4} \end{pmatrix} = \begin{pmatrix} \frac{1}{16} + \frac{3}{16} = \frac{1}{4} & \frac{\sqrt{3}}{16} + \frac{\sqrt{3} \cdot 3}{16} = \frac{1}{4}\sqrt{3} \\ \frac{\sqrt{3}}{16} + \frac{3\sqrt{3}}{16} = \frac{1}{4}\sqrt{3} & \frac{3}{16} + \frac{9}{16} = \frac{12}{16} = \frac{3}{4} \end{pmatrix}$$

$$= \begin{pmatrix} \frac{1}{4} & \frac{\sqrt{3}}{4} \\ \frac{\sqrt{3}}{4} & \frac{3}{4} \end{pmatrix}$$

Projection Operators describe a subspace, and when they operate on a ket  $|V\rangle$ , they yield the component of  $|V\rangle$  that lives in that subspace:

for example  $P_W |V\rangle = |W\rangle \underbrace{\langle W|V\rangle}_{\text{"dot" product}}$   
 in the direction of  $|W\rangle$



# "Dimension" of a Projection Operator

2 unit kets:  $\langle 1|1\rangle = \langle 2|2\rangle = 1$

orthogonal  $\langle 1|2\rangle = \langle 2|1\rangle = 0$

$$P_{12} \equiv |1\rangle\langle 1| + |2\rangle\langle 2|$$

Is it a projection operator?

$$P_{12}^2 = (|1\rangle\langle 1| + |2\rangle\langle 2|)(|1\rangle\langle 1| + |2\rangle\langle 2|)$$

$$= |1\rangle\langle 1|1\rangle\langle 1| + |1\rangle\langle 1|2\rangle\langle 2| + |2\rangle\langle 2|1\rangle\langle 1| + |2\rangle\langle 2|2\rangle\langle 2|$$

$$= |1\rangle\langle 1| + |2\rangle\langle 2| \quad \checkmark \text{ yes}$$

when:  $|1\rangle \doteq \begin{pmatrix} 1 \\ 0 \end{pmatrix}$   $|2\rangle \doteq \begin{pmatrix} 0 \\ 1 \end{pmatrix}$

$$|1\rangle\langle 1| = \begin{pmatrix} 1 \\ 0 \end{pmatrix} \begin{pmatrix} 1^* & 0^* \end{pmatrix}$$

$$= \begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix}$$

$$|2\rangle\langle 2| = \begin{pmatrix} 0 \\ 1 \end{pmatrix} \begin{pmatrix} 0 & 1^* \end{pmatrix}$$

$$= \begin{pmatrix} 0 & 0 \\ 0 & 1 \end{pmatrix}$$

$$|1\rangle\langle 1| + |2\rangle\langle 2| \doteq \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} = \underline{\underline{1}} \quad \left( \begin{array}{l} \text{since} \\ \text{only} \\ \text{two} \\ \text{dimensions} \end{array} \right)$$

1)  $\text{Tr}(P) = \text{dimension}$ , of relevant subspace.

2) For a basis of  $n$  kets,  $|1\rangle, |2\rangle, \dots, |n\rangle$   
when  $\sum_{i=1}^n |i\rangle\langle i| = \underline{\underline{1}}$  we say the basis is complete, "completeness"

3) Operator:  $\underline{\underline{\Omega}}$ 

$$\underline{\underline{\Omega}} \equiv \begin{pmatrix} \Omega_{11} & \Omega_{12} & \dots & \Omega_{1n} \\ \Omega_{21} & \Omega_{22} & & \\ \vdots & & \ddots & \\ \Omega_{ni} & & & \Omega_{nn} \end{pmatrix}$$

in some  
basis  
 $|i\rangle$ 

$$\underline{\underline{\Omega}} = \sum_{ij} |i\rangle \Omega_{ij} \langle j|$$

then  $\langle k | \underline{\underline{\Omega}} | l \rangle = \sum_{ij} \langle k | i \rangle \Omega_{ij} \langle j | l \rangle$   
 pick  $k, l$   $\delta_{ki}$   $\delta_{je}$

$$\boxed{\langle k | \underline{\underline{\Omega}} | l \rangle = \Omega_{kl}}$$

aka  $\Omega_{ij} = \langle i | \underline{\underline{\Omega}} | j \rangle$

4) Matrix Multiplication:

$$(\underline{\underline{\Omega}} \underline{\underline{\Lambda}})_{ij} = \langle i | \underline{\underline{\Omega}} \underline{\underline{\Lambda}} | j \rangle$$

$$\langle i | \underline{\underline{\Omega}} \underline{\underline{\mathbb{1}}} \underline{\underline{\Lambda}} | j \rangle$$

$$\sum_{k=1}^n |k\rangle \langle k|$$

$$= \langle i | \underline{\underline{\Omega}} \sum_{k=1}^n |k\rangle \langle k| \underline{\underline{\Lambda}} | j \rangle$$

$$= \sum_{k=1}^n \langle i | \underline{\underline{\Omega}} | k \rangle \langle k | \underline{\underline{\Lambda}} | j \rangle = \sum_k \Omega_{ik} \Lambda_{kj}$$

# Adjoint

$$\tilde{\Omega} = \begin{pmatrix} \Omega_{11} & \Omega_{12} & \dots & \Omega_{1n} \\ \Omega_{21} & \Omega_{22} & \dots & \dots \\ \vdots & \vdots & \ddots & \vdots \\ \Omega_{ni} & \dots & \dots & \Omega_{nn} \end{pmatrix} \quad \tilde{\Omega}^\dagger = \begin{pmatrix} \Omega_{11}^* & \Omega_{21}^* & \dots & \Omega_{n1}^* \\ \Omega_{12}^* & \Omega_{22}^* & \dots & \dots \\ \vdots & \vdots & \ddots & \vdots \\ \Omega_{in}^* & \dots & \dots & \Omega_{nn}^* \end{pmatrix}$$

$$\Omega_{ij}^\dagger = \Omega_{ji}^*$$

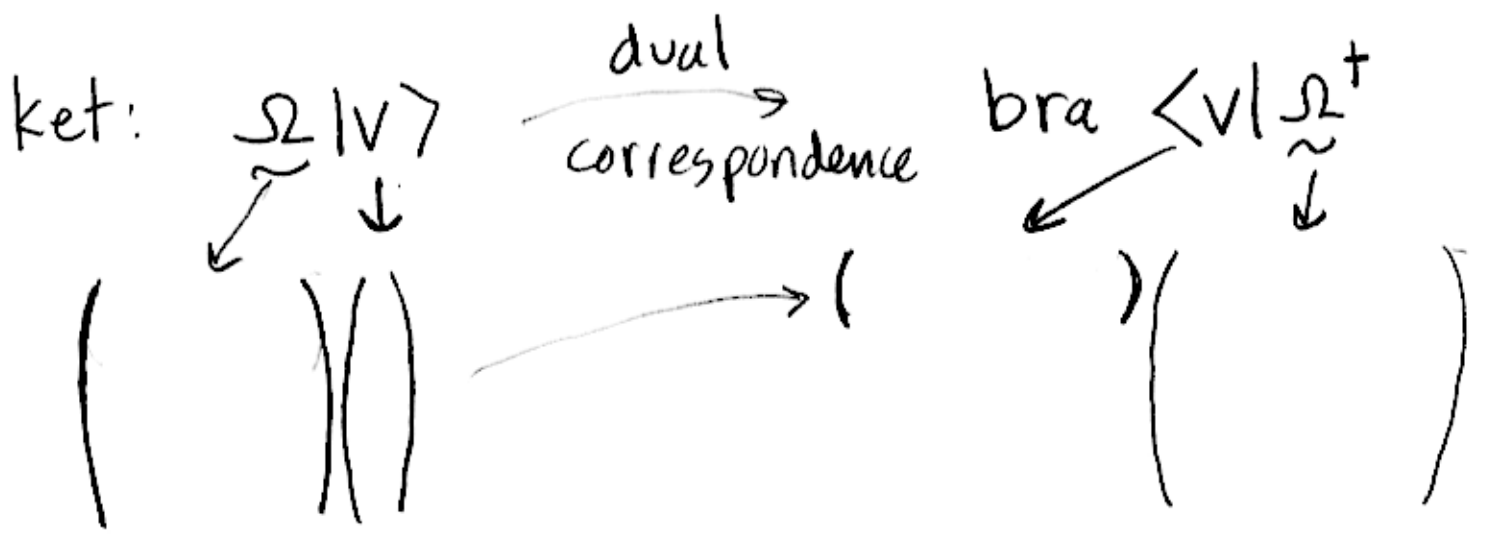
other ways:

$$\tilde{\Omega} = \sum_{ij} |i\rangle \Omega_{ij} \langle j|$$

$$\tilde{\Omega}^\dagger = \sum_{ij} |j\rangle \Omega_{ij}^* \langle i|$$

$$\langle k | \tilde{\Omega} | l \rangle = \Omega_{kl}$$

$$\langle k | \tilde{\Omega}^\dagger | l \rangle = \Omega_{lk}^*$$



$$\tilde{\Lambda} \tilde{\Omega} |v\rangle \rightarrow \langle v | \tilde{\Omega}^\dagger \tilde{\Lambda}^\dagger$$

so  $(\tilde{\Lambda} \tilde{\Omega})^\dagger = \tilde{\Omega}^\dagger \tilde{\Lambda}^\dagger$

# Hermitian Operators

## Comparison Table:

### Complex Numbers $\alpha, \beta$

### Operators $\hat{Q}, \hat{A}$

• commute:  $\alpha\beta = \beta\alpha$

• don't always commute

$\hat{A}\hat{Q} \neq \hat{Q}\hat{A}$   
sometimes.

• real when:  $\alpha = \alpha^*$

• Hermitian when  $\hat{Q} = \hat{Q}^\dagger$

• imaginary when:  $\alpha = -\alpha^*$

• Anti-Hermitian when  $\hat{Q} = -\hat{Q}^\dagger$

• unit magnitude  $\alpha \cdot \alpha^* = \alpha^* \alpha = 1$

• Unitary when  $\hat{Q}\hat{Q}^\dagger = \mathbb{1} = \hat{Q}^\dagger\hat{Q}$

• Any complex number  $\alpha$ :

• Any operator  $\hat{Q}$ :

$$\alpha = \frac{1}{2}(\alpha + \alpha^*) + \frac{1}{2}(\alpha - \alpha^*)$$

$$\hat{Q} = \frac{1}{2}(\hat{Q} + \hat{Q}^\dagger) + \frac{1}{2}(\hat{Q} - \hat{Q}^\dagger)$$

Real                  Imaginary

Hermitian                  anti-Hermitian

## Unitary Transformations

$$\hat{U}\hat{U}^\dagger = \hat{U}^\dagger\hat{U} = \mathbb{1}$$

columns are unit vectors

saying:

$$\begin{pmatrix} U_{11}^* & U_{21}^* & \dots & U_{n1}^* \\ U_{12}^* & U_{22}^* & \dots & U_{n2}^* \\ \vdots & \vdots & \ddots & \vdots \\ U_{1n}^* & U_{2n}^* & \dots & U_{nn}^* \end{pmatrix} \begin{pmatrix} U_{11} & U_{12} & U_{13} & \dots & U_{1n} \\ U_{21} & U_{22} & U_{23} & \dots & U_{2n} \\ U_{31} & U_{32} & U_{33} & \dots & U_{3n} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ U_{n1} & U_{n2} & U_{n3} & \dots & U_{nn} \end{pmatrix} = \begin{pmatrix} 1 & 0 & \dots & 0 \\ 0 & 1 & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & 1 \end{pmatrix}$$

0's mean they are orthogonal.